Dungeons and Daddies

Dungeon Master: Anthony Burch

Glenn Close: Freddie Wong

Darryl Wilson: Matt Arnold

Henry Oak: Will Campos

Ron Stampler: Beth May

Episode 24 - The Sins of the Fathers

(finalized version is available on dungeonsanddaddies.com!

-Transcriber)

[*Western-style music plays with banjo in the background*]

**Will:** [heavy *Western accent*] Welcome to Neverwinter City where the grass is green and the dads are pretty. Pretty much up a creek, that is. No one ever accused Henry Oak and Ron Stampler of having an overabundance of common sense, but this latest plot to sneak into town and hire a band of mercenaries? Heh. Had more leaps of logic than a J.J. Abrams movie. And sure enough, the second they got to the city gates, the whole hair brained caper went to hell in a handbasket. That's what happens when you let orphan fighter Paeden Bennetts do the talking.

Now these dad boys are stuck tighter than a hair in a biscuit, with the blue coat brigade fixing to tan their hides.  
  
[*honking and crashing noises*]  
  
What's that? Why it's Odyssey-san herself, with Darryl Wilson at the wheel and Glenn Close riding shotgun. Whatever these two got cooking, it's bound to make old Sheriff Boreanaz madder than a wet hen. Soup's on, boys!

[*Intro music plays*]

**Freddie:** Welcome to Dungeons and Daddies. Occasionally a BDSM podcast, occasionally a Dungeons and Dragons podcast where we loosely play 5e. In case you were wondering, most people are…

**Will:** You just started us off with a bang here, Freddie.

**Freddie:** It's just— I just saw a thread and people were like—

**Will:** What's going on, man?

**Freddie:** People were like, “What edition of D&D do they play?" And the response was like, "Edition?”

**Anthony:** Not!

**Freddie:** “D&D?"

**Matt:** You know what, I want 100 people standing over their table when they're playing Dungeons and Dragons. See if— see if they miss any rules.

**Beth:** Every time my mom calls she's like, "Sweetheart, what edition are you playing?"

[*all laugh]*

**Anthony:** [*Imitating Beth’s mum*] “Bethany, I love you, but you only get one reaction per turn.”

[*all laugh*]

**Freddie:** This is a D&D podcast about four dads from our world, flung into the forgotten realms in the quest to rescue their lost sons. My name is Freddie Wong, I play Glenn Close, the rock and roll Bard of the group. Fun dad fact for Glenn this week. [*clears throat*]

[*singing to the tune of Truth Hurts by Lizzo*] Glenn just took a DNA test, turns out they give that shit to the FBI.

**Beth:** Oh, man.

**Will:** Well done.

**Freddie:** Glenn does not— It's jacked up. Did you know? So I took 23 and I found this one out the hard way. What does that mean? Ooh. Ah...

**Matt:** [*laughing*] What does that mean?

**Will:** You Googled it?

**Freddie:** I Binged it.

**Will:** Like at Reddit slash T-I-L - today I learned that my DNA went to the government.

**Freddie:** Uh, yeah. If you took 23andMe, the cops have your DNA. So now I—

**Anthony:** Oh, the cops already have our DNA.

**Beth:** Yeah.

**Freddie:** No, no, but I’m say— no, no, no, no, no, no. I'm saying that information is *shared*. Those databases are now *shared* with the national databases. So I can't even do crimes anymore!

**Beth:** However, wait, state—

**Anthony:** I can't cum on stuff!

**Beth:** State— each state has a different sort of policy on whether or not they can use that national DNA bank… to get pregnant.

**Freddie:** We need to talk. What?—

[*all laugh*]

**Matt:** Freddie, are they in there making babies with you? With your DNA?

**Freddie:** No, I think it’s making it really difficult—

**Will:** Dark side of YouTube Laboratories—

**Matt:** Or sorry, does Glenn? Does Glenn think that—

**Will:** Is cloning the ultimate influencer.

**Freddie:** Glenn secretly believes that hidden, encoded in his DNA, is the secret to true rock and roll stardom, which he possesses. And he's like, "I can't let anyone get some of this special juice."

**Will:** It's like when Jet Li wouldn't let them mocap him for Matrix, because he was like, "They're going to copy my ultimate martial arts moves."

**Beth:** Oh, yeah. He was like on top of deep fakes.

**Will:** And like, they’re all— yeah.

**Freddie:** Yeah, he was ahead of that game.

**Matt:** No, I mean, to be fair it's totally true. If I could've seen his moves, I could've definitely just replicated. What are you thinkin’, buddy?

**Beth:** Um, I’m gonna go first.

**Matt:** Oh.

**Will:** Whoa!

**Matt:** Whoa.

**Beth:** Yeah.

**Matt:** Alright. Power move.

**Beth:** I'm in a good mood.

**Matt:** Everybody step back.

**Beth:** I'm in a good mood.

**Matt:** Beth's in front.

**Beth:** It's been a few months, but hey, I'm Beth May, and I play Ron—

**Anthony:** The future is female.

[*short pause then everybody laughs*]

**Anthony:** Sorry. I literally— I literally interrupted you to say that.

**Will:** A man interrupting a woman to say the future is female. I love it.

**Anthony:** [*laughing*] I’m so sorry.

**Beth:** Whenever somebody interrupts me to say that the future is female I'm like… [*long pause*] "No, you go ahead. Tell me."

[*all laugh*]

Hey, I'm Beth May, and I play Ron Stampler. A *man*!  
  
[*all laugh*]

And also an emotionally detached stepfather and Rogue. Sort of. Everybody's like, "What? He's not a Rogue."

**Freddie:** [*fake judgingly*] You're not playing the fake game correctly, *Bethany*.

**Beth:** Me? Oh, yeah. We are so salty tonight. Okay, so fun dad fact about Ron. Ron has attached earlobes. Umm—

**Freddie:** O-okay.

**Will:** Okay.

**Beth:** Okay. So from—

**Matt:** Everybody's fan art now has to change.

**Beth:** Yeah, like, canonically Ron has—

**Anthony:** Huey and Kat are like, "Fuck!"

**Beth:** Has attached earlobes. So you either have detached or attached earlobes, and it sounds really dramatic and horrible, but it's literally just like... Anthony, I can tell that you have—

**Will:** He's attached.

**Beth:** Yeah, he's attached.

**Anthony:** Yeah, mine are attached.

**Beth:** I can tell that you're all circumcised— no.

**Will:** Anthony's earlobes are fully intact.

**Beth:** Okay, but like, I overheard this couple, clearly on their first date at Tanner's Coffee Shop, and the guy was like, "Oh, you have detached earlobes."

**Anthony:** Oh, what good game.

**Beth:** And she didn't get it. And so he was mansplaining earlobe attachedness.

**Matt:** I mean, if she didn't get it, and he explained it, is that really…

**Beth:** I mean…

**Will:** Careful, Matt.

**Matt:** No, I’m just asking.

**Beth:** No, she was literally like—

**Anthony:** Do you want to explain what mansplaining is to Beth?

[*Beth laughing*]

**Matt:** Was that— [*in the background*] I’m stepping back from the microphone.

**Beth:** No she was— she was just literally like, "I don't understand." Maybe she just didn't understand why he was bringing it up on a date. Anyway, canonically, yes—

**Freddie:** That's some serial killer shit to bring up on a date.

**Anthony:** Yeah.

**Beth:** No, yeah. It was.

**Freddie:** I've looked very closely at your ears.

**Anthony:** Yeah.

**Beth:** And I was just getting a smoothie or something, and I just hear like, [*in a deep voice*] "Yeah, so uh, your earlobes are detached." And she's like, "What. What do you mean? What do you mean?"

**Anthony:** It means we're not going out again.

**Beth:** It means like everybody, like, see, look? Look at your…” And she's like, "I can't see my earlobes."

**Matt:** Well, why don't you go, just to change up the order?

**Will:** Alright. Let's mix it up. I play Henry Oak, hippie… Druid… rockin’… Birkenstock-rockin, crunchy munchy, hippie nature Druid dad. Got that a little wrong. Okay. We're going to power through it. I'm a little nervous today, because I, for Henry's dad fact, am going to reveal… who he was going to say was the favorite.

**Matt:** I knew you were going to do it once you said it was heavy.

**Beth:** Oh my gosh.

**Will:** So the reason he could not bring himself to say it is because this is one of Henry's greatest shames, is that his favorite child is Beanie, his original parrot.

**Beth:** Oh my gosh.

**Will:** Henry had a— before he— before they had the kids—

**Freddie:** Oh my God.

**Will:** Parrots live a long time. Before they had the kids, before—

**Beth:** My ex-boyfriend has a parrot that is his older brother. Like a macaw—

**Will:** It's serious shit!

**Matt:** [*laughing*] No, no. That’s not a thing. Say that sentence again.

[*everybody laughing*]

**Anthony:** I think my brain cells just committed suicide out of self-preservation.

**Beth:** Okay. So my ex-boyfriend— I said my ex-boyfriend has a parrot that is his older brother.

**Anthony:** You did say those words in that order.

**Matt:** That's what he said.

**Beth:** And that's why I dumped him. For his older brother.

**Anthony:** That parrot fucks like there's no tomorrow.

**Beth:** No, but like. Okay. So my ex is like 30-something, I'll just say that. Lower ends of 30s. And the parrot of his family… um, I forget his name, but the parrot is 36.

**Freddie:** Jesus.

**Beth:** Like, older.

**Matt:** [*in amazement*]Parrots can live to 50 years, I just Googled! I did not know that.

**Will:** Yeah. Yeah. So Henry, when he was on his own in his 20s, he went through a really rough time, and he bonded with this parrot. It was a wild parrot. Like one of those ones that you'll be like, "Why the fuck are there parrots in this part of town?" Like in New York or in San Francisco they have them. He bonded with this injured parrot, nursed it back to health, they were inseparable for years and years. He got married, they had kids, and one day—

**Beth:** Which?—

**Matt:** Wait— wait, what? Him and the parrot?

[*all laugh*]

**Will:** I thought this was going to be like a for sale baby shoes, never worn—

**Matt:** I'm sorry.

**Will:** Everyone's going to be in tears, and then I'm ruining it. No, when he got married to Mercedes Oak-Garcia. It was like his buddy, Beanie. It was like his best friend, you know, got him through thick and thin. And when Lark and Sparrow were seven, they were roughhousing in the house like usual—

**Freddie:** Oh, shit.

**Beth:** Oh, man.

**Will:** Not paying attention.

**Freddie:** Oh my God. Oh my God, no.

**Will:** And they knocked into Beanie's cage, and Beanie got crushed.

**Freddie:** What?

**Beth:** No. Whoa.

**Freddie:** No.

**Will:** And died. And Henry was furious, but has vowed to never get angry at his kids.

**Beth:** Wow.

**Will:** And he was heartbroken, and ashamed of himself both as a father for not having better control of his kids, and ashamed about— you know, devastated about the loss of his best friend. He's really bitten down on those emotions, but Beanie has always had this special place in his heart. And he's horrified by that. He feels so guilty and awful about it, but it's like kinda deep down he still knows that it's true, and he doesn't really feel like he can talk to anybody about it.

**Anthony:** Wow.

**Beth:** For sale: Crackers. Dead bird.

**Will:** So that’s uh, that was—

**Matt:** Damn.

**Will:** —what he was trying not to say in that scene.

**Beth:** Wow.

**Matt:** Well, if it makes Henry feel better, as the only parent here, I can tell you it's not weird to love animals more than your kid.

**Will:** I did! I was—

**Matt:** Don't worry. Not that weird.

**Will:** I did notice that you still have Play-Doh as your Instagram photo, and not your adorable baby daughter.

**Beth:** Oh, wow.

**Freddie:** Well, that's because Matt's already reserved all the sick, awesome, OG handles for his daughter already. He's not going to— Anyway.

**Matt:** Yeah, no. I'll keep my daughter private from the internet.

**Will:** Touche. Fair enough. Still keep your cat private?

**Matt:** No. Yeah. Alright. Hi, my name is Matt Arnold. I play Darryl Wilson, a stay-at-home coach dad who's a Barbarian. I don't know quite when this episode's coming out, but I figured I would say that every year, every new year, Darryl makes his whole family do New Year's resolutions at the breakfast table. And he always picks the same resolution which is he's going to surprise them every morning. And that's it. And he tries to, and they fucking hate it every time.

**Beth:** That's terrifying.

**Matt:** Yeah. Yeah. He surprises them every morning.

**Will:** Wait. Like what's a surprise? Like how— I have follow up questions! What's a typical Darryl surprise, and then how long does he get into the year before it peters out?

**Matt:** He peters out very, very quickly, because they get mad at him. And usually the surprise is he'll wake up Grant in the morning, like surprise! I didn't think that far ahead what the surprises were. Don't worry about it.

**Anthony:** Now you understand how hard it is to do a mystery box-type show.

**Matt:** Yeah. Yeah.

**Beth:** Yeah.

**Matt:** Maybe next week you'll find out what the surprises are, Will.

**Will:** Fair enough.

**Matt:** Anyways, we have one real dad here which is Anthony. Hello, Dad.

**Anthony:** Hi, it's me Anthony, your dad.

**Freddie:** Hi, dad.

**Matt:** Hi, dad.

**Will:** Hi, dad.

**Anthony:** My dad fact is I was looking— I saw a Tweet that said, "If you're a speaker and you're one of those people who says like, 'Good morning. Aw, come on we could do better than that. [*louder*] Good morning!' I immediately hate you." And I realized all four dads in this show are different shades of *that* person.

**Matt:** Yeah.

**Freddie:** Oh Glenn has definitely done that, "I can't hear you…" at a Christmas benefit concert in a mall.

**Anthony:** Yeah.

**Matt:** I feel like Darryl would definitely be like, "Good morning. [*tsking noise*] Is that all you guys got? Come on! Give it again! Good morning!"

**Anthony:** Yeah. Yeah.

**Will:** Henry, “Say it so loud the whole Earth can hear you.”

**Anthony:** Oh, God.

**Beth:** And then Ron would be like—

**Ron:** "I don't know what to say next, so I will just repeat. Umm, I…"

**Anthony:** Or Ron like literally didn't hear them.

**Beth:** "Can you say it again?"

**Anthony:** Sorry, what was that?

**Ron:** Umm… what?

**Anthony:** So last episode you went off to try to reclaim the jewels that had been stolen from you by Scam Likely. You went into Scam Likely's riddle dungeon. So you have three jewels remaining. You successfully solved all of Scam Likely's riddles and either refused to do, or successfully did all of his truths or dares. You then decided to send in Paeden riding Henry who is in bear form.

**Freddie:** Oh, God. This went tits up real bad, didn't it?

**Will:** It was maybe the stupidest decision we've ever made as a group—

**Freddie:** Why the fuck did we go back?

**Will:** Because we were riding high off the other thing. Like, "Yeah, we're going to just walk back in and get the stuff.”

**Anthony:** And immediately everybody's—

**Matt:** This is what happens when people don't listen to Darryl, that’s all I'm saying.

**Will:** Shit.

**Anthony:** Yeah. All your Persuasion rolls failed, and the Bluecoats of Neverwinter immediately noticed Ron, and then Paeden tried to cover for it by saying he was bringing him in like Chewy in Star Wars like, "I'm taking him to the detention center," or whatever the fuck. And then—

**Will:** Cell block AA23.

**Anthony:** Thank you. TK421. That's the one I was remembering. I almost said 420 and I was like, "That's not it."

**Freddie:** [*laughing*] TK420!

**Matt:** [*laughing*] TK420.

**Anthony:** TK420!

**Freddie:** Why aren't you at your post? I'll tell you why. Because you're getting *blazed* in your stormtrooper outfit.

**Matt:** TK420 is a very—

**Freddie:** Because I got a bong that looks like a lightsaber!

**Matt:** That’s a—

**Freddie:** Me and Yoda are smoking kush on Dagobah.

**Anthony:** Oh, boy. That—

**Freddie:** I got so much weed that it looks like there's two suns on this planet!

**Anthony:** Umm—

**Freddie:** Mos *Highsley* Casi— Catina.

**Anthony:** Mos Highsley?

**Matt:** I like ‘casino’ better.

**Freddie:** Just ripping them in Cloud City, baby! Every Star Wars location is weed slang.

**Anthony:** Oh, boy. So this uh,—

**Freddie:** Yeah. Every Star Wars location is weed slang!

**Matt:** [*laughing*]Freddie just smoked weed.

**Freddie:** Yo, bro. You want to head out back? We get blazed—

**Anthony:** I'm so upset.

**Freddie:** In a place called the Sarlacc Pit. [*grungey laugh*] Ha ha!

**Matt:** Are we still summarizing what happened last episode?

**Freddie:** Yo, Bobba Fett’s been in there for so long, bro.

**Anthony:** Okay. Okay. So—

**Will:** Who's gonna edit the podcast now that Freddie's fired?

**Anthony:** So Ron, and Henry, and Paeden have basically been attacked and tackled by the Bluecoats of Neverwinter, and I’m presuming that the remainder of you were watching this happen?

**Freddie:** Didn’t we drive?

**Will:** If I remember correctly the two of you then did a Dukes of Hazzard moat jump.

**Freddie:** Yeah we were in a freeze-frame.

**Anthony:** Oh, right, right, right. You freeze-frame jumped in.

**Freddie:** Yeah, we ended on a freeze-frame I believe.

**Anthony:** Cool, cool, cool. Okay.

**Matt:** Yeah. Which in audio form is just silence.

[*all laugh*]

**Anthony:** So you basically land right before this big mass of Bluecoats that are just on top of Paeden, and the bear, and the Ron. Just basically hitting them with truncheons and stuff like that. They failed so bad, I don’t— we're not even— If we want to do a proper initiative combat shit, we can, but I'm basically treating them as one massive mob of angry.

**Will:** One Looney Tunes cartoon cloud of dust—

**Anthony:** Exactly.

**Will:** With like, feet and fists coming out of it.

**Anthony:** Yeah. With exclamation points coming out and little asterisks and shit.

**Beth:** So are the Bluecoats people we've met like, when we first got there?

**Anthony:** They are the cops of Neverwinter.

**Beth:** Okay. Cool, cool, cool, cool.

**Anthony:** You saw them the last time you were here as well.

**Beth:** Okay.

**Anthony:** Boreanez is their leader.

**Beth:** Oh. Wow.

**Glenn:** Darryl! Hit the high beams, and like, hit the windshield wipers, and blow the horn, and we can bluff ‘em.

**Darryl:** Yeah, yeah, yeah. I was going to make it like a beast.

**Matt:** Okay, so then I will indeed roll for a drift. I'm going to try to spin 180 so the back wheels are pointing straight at everybody.

**Anthony:** Okay. So roll your car skill that we sort of homebrewed in.

**Matt:** Yeah. I have An— Well, we were going to use my Animal Handling because it is a beast.

**Anthony:** Because it’s a beast. Right.

**Matt:** That is a… 18 plus 4 is my Animal Handling.

**Anthony:** Wow. Okay. So describe what happens.

**Matt:** I land and I feel like it’s slick mud, like kind of wet. And then I spin— in fact, I don't spin 180. I spin 540, so I do a full 360, and then spin one more 180 to go backwards, and then the moment I land—

**Freddie:** I love that you had enough discretion to be like, "I can't do the 900. That's Tony Hawk's move. I'll do the 540."

**Beth:** Okay, Bob Burnquist.

**Freddie:** Me and my boy, Bucky Lasek, here.

**Matt:** And then yes, the first time the headlights point at them I flash the headlights and the high beam and me and Glenn scream animal noises.

**Darryl:** Glenn, just sound like—

**Freddie:** You have a horn. You have a horn. Just press the horn.

**Will:** You know you have a whole horn.

**Matt:** I have a horn. I have a horn.

**Will:** You have a button that makes your car scream.

**Matt:** And I blast the horn.

**Darryl:** [war-like growl] G’ahh!

**Matt:** I hit the horn and I scream, and then when I go backwards, I rev the engine and I start spraying dirt at them. And I open up the back and I start screaming, it's like—

**Darryl:** This beast will consume you if you don't let go of my friends!

**Freddie:** And then— and then in the back I'm holding the Honda vac system which allows you to vacuum in the back, and I have it on so it's this like, snake-y looking tube going like— [*makes sucking in noises*].

**Anthony:** Okay.

**Darryl:** I can only handle this creature for so long!

**Anthony:** Alright. So—

**Glenn:** Cops of Neverwinter. You’ve gotta chill! You've angered the beast! Lest you… uh… incur it's wrath; you all gotta chill!

**Anthony:** Okay. So one of the two of you roll Intimidation with Advantage because you drifted so good.

**Beth:** I've got a question really quick.

**Anthony:** Yeah, what's up?

**Beth:** What does the Honda Odyssey's horn canonically sound li— I'm turning into Freddie and Anthony where I say canonically every other word.

**Anthony:** I've tried to say it less.

**Beth:** Okay.

**Matt:** Freddie, you probably know better.

**Freddie:** It just sounds like a car horn.

**Anthony:** It sounds like a car horn.

**Beth:** I figured Darryl had like, beasted it out.

**Freddie:** Oh, does he have like… Oh, yeah. Hold on. Wait. Darryl, has Darryl installed an aftermarket horn? Have the boys at Pep Boys hooked Darryl up with a sick aftermarket horn?

**Matt:** No.

**Will:** Also, does the minivan have truck nuts?

**Matt:** Absolutely not. Darryl would hate truck nuts. Okay, uh—

**Beth:** My Prius has truck nuts.

**Matt:** Okay. So that's going to be with—

**Freddie:** My other Prius is truck nuts.

[*all laugh*]

**Beth:** Aww!

**Freddie:** You know what sucks about the Cybertruck? Is how can you get truck nuts on that polygynal beast?

[*all laugh*]

**Matt:** [*sighs*] Uh, with Intimi—

**Will:** Are you kidding? The Cyber truck would make truck nuts look so fucking cool and dope—

**Matt:** [*sighing under his breath*] Ugh, God.

**Will:** It wouldn't even been funny. The truck nuts would probably have like, cylon eyes on them.

**Beth:** The truck nuts are driving it. Ohh!

**Matt:** Ohh!

**Will:** Ohh! *Bazing*!

**Matt:** Alright, I got a 15.

**Anthony:** So with a 15, the horde of Bluecoats looks up and for a second stop pummeling your friends. They sort of pause, a little bit freaked out, and they're looking at each other not quite sure what to do.

**Matt:** And I go—

**Darryl:** Oh, seriously, I can't control this thing!

**Matt:** And I back up and start it again, and then back up. I keep backing up towards them and then revving the engine and pulling forward, and then back again. I'm gonna be like—

**Darryl:** Seriously if I let go of this thing, it’s gonna— it’s gonna come right at you guys.

**Freddie:** And then Glenn, for his part, is doing that thing with the vacuum cleaner when you put your hand on it, and it sucks your hand up and he's like—

**Glenn:** Whoa, whoa. Oh, no! Oh! It's going to eat me.

**Will:** While they're doing this, Henry is going to de-bear, and try to commune with Ron and Paeden to try to slip away while everyone is distracted.

**Anthony:** Okay.

**Henry:** Psst. Paeden, Ron, let's get out of here. Let's give them the slip and we can just, you know, maybe sneak back to the van.

**Ron:** Well, okay. What if we put the holograph pants on you as a bear?

**Henry:** That's—

**Paeden:** What would that accomplish?

**Henry:** What we're trying to do— you lost me.

**Ron:** Instead of three people, we look like just a big pair of pants.

**Paeden:** But… but you and me wouldn't be wearing the pants. We would still look like three people, but one of of us would be wearing—

**Henry:** Oh, no. I see what Ron's saying. It's like I'll put it around my head like a headband, and then you guys jump onto my legs, and then I'll run out of here.

**Ron:** Yeah.

**Paeden:** You know what? I can't argue with that. Yeah. No, that makes perfect sense—

**Henry:** Why would— why would— why—

**Darryl:** Hey guys, hey, couldn’t you just run in here?

**Anthony:** If you try to run in there, you're basically still flanked by all these dudes, and they'll all take Opportunity of Attacks on you.

**Matt:** Oh, I see. I see.

**Ron:** Okay, well, maybe we should just run in opposite directions?

**Will:** Maybe we should like— I cast about to see if there's any handy places we could duck into to hide.

**Anthony:** Oh, yeah. Neverwinter’s a really big town, so there's all kinds of alleys and little shops and stuff that you could—

**Henry:** Let's slip into that alley, and then we can double back and try to get back inside the van.

**Ron:** Okay.

**Anthony:** So somebody roll Stealth.

**Ron:** Okay.

**Will:** That feels like a Ron roll.

**Ron:** Okay.

**Will:** Oh, wait. What if we do the pants thing, and then we can all use Ron's Stealth?

**Ron:** Wait we do the pants thing, and then we go into one of the shops, and we're like, "Oh, a big pair pants on sale—”

**Will:** [*exclaiming in tandem with Ron*] A big pair of pants in the shop! Is there a big and tall shop nearby?

**Ron:** Yes. Okay.

**Anthony:** Yes.

**Freddie:** Ye— Ye Bige with an ‘e’.

**Anthony**: Yes. And T-A-L-L-E, and it's only for Goliaths and Giants and like—

**Beth:** [*Ron voice*] And they sell Big Dog shirts, too.

**Anthony:** They do.

**Will:** Alright, in that case I'm still in bear form.

**Beth:** [*Ron voice*] I crawl onto you, and I hand you the belt with the holographic pants.

**Will:** Yeah. Here's how I figured this is going, is that Ron ties the belt around my head, and then Ron is tugging on my fur, like a reverse *Ratatouille*, to direct the stealthiness.

**Freddie:** You know— it's just a person riding an animal. That happens all the time.

**Will:** It’s a reverse *Ratatouille*!

**Anthony:** Every single Western ever made is full of reverse *Ratatouilles*. Will goes to a farm, and he's like, “Look at all these fuckin’ reverse *Ratatouilles*! I didn't know they had reverse *Ratatouilles* in the Renaissance.”

**Freddie:** [*John Wayne voice*]John Wayne was one of the best reverse *Ratatouille* riders.

[*all laugh*]

**Beth:** [*laughing*] Probably my favorite reverse *Ratatouille* movie - other than *Ratatouille* - is *Seabiscut*.

**Anthony:** Yeah.

**Beth:** Okay. Okay. I'm rolling, I’m uh, I’m—

**Anthony:** I'm amazed Pixar let them get away with this!

**Beth:** I am— I am rolling—

**Freddie:** I am going to the IMDB page for *Seabiscuit* and leaving a review— a one-star review, just saying that, "This is just a reverse *Ratatouille*."

[*all laugh hysterically*]

**Beth:** Guys. Okay. Guys. I am rolling reverse *Ratatouille* right now.

**Anthony:** Okay. Go ahead, and roll Stealth yeah.

[*Beth rolls, then a long pause of silence*]

**Beth:** [*giggles*] I got a 4. But plus 8, is uh… still not great. A 12.

**Anthony:** Yeah. No. So a 12’s not gonna do it. So basically they don't see the reverse *Ratatouille*, they just see a massive pair of pants try to sneak away stealthily from the mass of like 30 cops, and they all just go, "Oh my God, they turned into one big pair of pants! Get em." And they just start chasing you.

**Will:** So we're all running as one big pair of pants down the street now?

**Anthony:** Yeah. As far as I can tell, yes.

**Matt:** Not towards us, away from us?

**Anthony:** Yes. Away from you.

**Matt:** Why are you guys running away from us?

**Anthony:** I mean, I don’t— Where are you running?

**Will:** Well, the crowd— the crowd of goons is between us and you.

**Anthony:** Yeah, yeah.

**Freddie:** So is there anyone left with us?

**Anthony:** What?

**Freddie:** So is there anybody watching us, or is Glenn just sitting here just diddling around with a vacuum cleaner and then everyone leaves?

**Anthony:** Uhh… [*laughs*] I feel—

**Will:** I feel like you guys should chase after us, and then we can try to pile the pants back around to you.

**Anthony:** Yeah. I think that you scared those guys so much that you made them want to get away from you anyway, and now that they see there's a large pair of pants to go chase, they're like, "Sure. Yeah. I can chase after these guys and pretend that it's for that and not because I'm scared of the big beast.”

**Freddie:** Any port in a storm.

**Ron:** Should we break up? I mean, not like… emotionally or relationship-wise, but like sh—

**Will:** I think we should see other dads.

**Ron:** Should we like, become other umm… things other than this big pair of pants? Like, hey, Paeden, you could go that way, and I could go, umm… some way—

**Paeden:** I don't want to split up. This is a big city. I'd be scared to split up.

**Ron:** Well, if you guys like, stay here and then I can go get away… Would be…

[*all laugh*]

**Matt:** I look at Glenn, and is like—

**Darryl:** Glenn, you've seen *Fast and the Furious 7*, right?"

**Glenn:** Oh, yeah. Oh, are you kidding?

**Darryl:** Yeah, yeah, yeah. You've seen *2012*?

**Glenn:** Oh, yeah. Disaster movies? My shit, dude.

**Darryl:** You've seen every movie with a cargo plane, right?

**Glenn:** Every movie with a cargo plane… Well, I mean, I'm going to have to check that—

**Darryl:** You understand what I'm saying. You understand how this is going to work.

**Matt:** I peel out and I start driving towards them.

**Freddie:** Oh, God. Okay.

**Will:** Are you driving backwards? Because you got the trunk open?

**Matt:** No, I'm going to get in front of you guys like a cargo plane and you guys will just uh… climb up inside. This car is faster than you, so I'm going to get in front of you.

**Ron:** Oh my gosh, okay. So if we position the belt of the holographic pants in the perfect position to be clipped by the mirror of the Honda Odyssey, we'll be thrust into the trunk of the van. Umm…

**Paeden:** What does the pants have to do with the van, though?

**Ron:** Well, okay, so when Darryl was quietly on the other side of this place where we cannot hear talking about movies with big cargo planes, I, Ron, was thinking about one of the *Batman* movies where they talk about flying and being caught in midair. And that was called ‘skyhook’ in one of the *Batman* movies, but if it's *belt* loop… [*long pause*] Nevermind. I think we should go—

**Matt:** In terms of timeline, I think as Ron was trying to explain that, Darryl was just driving full speed in reverse at them.

**Anthony:** Okay. Okay.

**Matt:** So the plan, so—

**Will:** All right. So then as Ron's talking and Darryl's doing that, Henry is going to look back and see the maw of the van approaching them.

**Anthony:** Okay. So the van is approaching you with its trunk open, and six or so of the Bluecoats turn back and they see the beast coming at it with it's big open maw and—

**Bluecoats**: [*yelping*] Ahh!

**Anthony:** And they try to scatter. And a couple of them don't, and sort of like, end up sort of jumping directly into the van with you.

**Matt:** Uh-oh.

**Will:** Uh-oh.

**Anthony:** They're just in the van with you, and they're like—

**Bluecoats:** Ah! Ah!

**Anthony:** And they start to freak out. But then they sort of realize like, “Oh nothing's… nothing’s happening. This is fine.”

**Freddie:** You're just saying there's guys in the van with us?

**Anthony:** Yeah. There are now Bluecoats in the van with you.

**Freddie:** How many? How many?

**Anthony:** Uh, six.

**Freddie:** Six?!

**Matt:** Six?! In the van?

**Freddie:** Okay. All right. Okay. We can walk out.

**Anthony:** Yeah, there’s— it’s a—

**Freddie:** We can walk out to our Odyssey right now. You're not going to get six—

**Anthony:** It's a stuffed phone booth kind of thing.

**Freddie:** —Grown adults.

**Matt:** Because they're all probably laying on the floor and stuff.

**Anthony:** Yeah. They're not like, fighting fit

**Matt :**Yeah, yeah okay.

**Anthony:** They're just all smushed together and on the floor and confused, and only are just now realizing, "Oh, we're not getting digested."

**Freddie:** I put the vacuum cleaner on their skin like— [*vacuum cleaner noises*]

**Anthony:** Okay. That one, that guy's freaking out. That guy is losing his shit. He's like—

**Bluecoat**: [*screaming*] Ahh! Ahh!

**Will:** Aright. Henry's gonna yell, "Hang on, guys." And jump into the van.

**Anthony:** Okay. Cool. Roll Acrobatics.

**Will:** Do I roll a bear's Acrobatics, or?—

**Anthony:** Yeah. I think you get different stats as a bear, so yeah.

**Will:** Okay. I don’t know what those stats are…

**Matt:** You're gonna Winnie the Pooh this van!

**Will:** To be fair, bears can ride on little tricycles.

**Matt:** But if you're going to jump into the back of a van, you’re gonna— that's good, you'll smush the whole van.

**Anthony:** Okay. Go ahead and roll. I'm looking at his stats right now. I'll tell you if it works or not.

**Will:** I got a 17.

**Anthony:** Okay. 17 will do it. Alright, so you leap on top of this mass of dudes that are inside the van, so it's a fuckin’ full house in this van. It's just packed wall to wall with people.

**Ron:** These guys have all seen *Batman*.

**Freddie:** [*laughing*] What?

**Anthony:** So they're basically freaking out, and you're on top of them, and so they just start taking out their swords, and they just start trying to stab at you with—

**Freddie:** Yeah, except they can’t— they certainly couldn't, right? Because—

**Anthony:** Oh, yeah. yeah. That's fair.

**Matt:** Because I feel like it's wedged.

**Anthony:** So they’re just hitting you—

**Matt:** I feel like it's airtight in there.

**Anthony:** Yeah. No. They're just trying to hit you with their fucking hands and—

**Will:** Trying to hit me?

**Anthony:** Yeah. I mean, they are hitting you, but it's doing almost nothing because there's no leverage for them to get a good blow at you. But like— So you hear one of the Bluecoats saying like—

**Blue Coat:** [*Choking/straining due to being squished*]In the name of Sheriff Boreanaz, you are under arrest by the Bluecoats of Neverwinter. You must report to the Bluecoat headquarters at once.

**Darryl:** I don't think so, buddy.

**Matt:** And I—

**Freddie:** Wait, wait, wait.

**Henry:** But you guys, we're still here for Mercenaries, right? Like, why don’t we—

**Freddie:** [*laughing*] God, we’re still—

**Matt:** I spin 180 and I start driving out of the town.

**Anthony:** Does anybody want to stop him?

**Will:** I— I— Okay. I can’t talk because I'm a bear.

**Anthony:** You can de-transform whenever you want to, I guess.

**Will:** Okay. Well, but I'm kind of sitting on top of the six guys, so—

**Anthony:** True. Yeah.

**Will:** I feel like I shouldn't.

**Anthony:** Yeah. If you do that then they'll because able to start to fuck with you.

**Will:** I guess I just talked with Ron, but we're going to just say that that's like a Ron thing.

**Matt:** I feel like—

**Will:** It's just a Ron thing, you wouldn't understand.

**Darryl:** I just feel like we should get out of this situation right now.

**Henry:** [*fluctuating his voice making growling noises*] Ruh ruh ruh ruh, bah bah bah.

**Will:** Henry's making bear noises from the back. He thinks this is a bad idea.

**Glenn:** Just paw ‘em out, man. Shove these losers out, dude.

**Ron:** Uh, Darryl, can you open a window? I'm not saying that anybody tooted or anything, but umm… there’s a…

**Darryl:** Alright everybody, calm down. I'm driving out of here. We'll talk about this when we're done. I'm not saying this was your fault, but you guys all walked in there, and now I'm going to bring us out of this situation and we can figure out what to do.

**Anthony:** So the Bluecoat that was yelling—

**Ron:** [*Whining*] Somebody's taking my arm rest.

**Anthony:** So the Bluecoat that was yelling at you is like—

**Bluecoat:** Fffff…… You— g’uh— you guys are assholes. You, you came to our town and you killed like 200 people with your fucking pyramid. You guys are dicks. You guys are the worst. You should go back there to face justice. You suck.

**Darryl:** Young man, you watch your language in this car.

**Bluecoat:** I'm a grown man.

**Darryl:** Yeah, you're not sounding one like right now, are you?

**Will:** Henry de-bears.

**Anthony:** Okay. So if you de-bear then immediately. Like, two of them you were keeping in just by friction, so they just fall out the back and tumble down out of the van. So now there are four Bluecoats left, and they immediately draw these little daggers and they point them at your throat.

**Glenn:** Everybody we should just call for us to hang on, and buckle our seat belts, and then flip a 180 and just fling ‘em out.

**Beth:** Yeah.

**Darryl:** But now Paeden and Ron are in the back. Paeden's not got a seat belt, and now fricking Henry just de-beared, and now there's guys with daggers.

**Henry:** They're right! We need to atone for what we've done to this town.

**Freddie:** Oh my God.

**Matt:** I just keep driving. I'm like—

**Darryl:** Henry, you know, that would've been a good thing to say. I just want to know— If anybody dies right now, it's on you buddy! Good job de-bearing, dude. Hey Paeden, get up front. Get up front, Paeden.

**Glenn:** Hey. Hey, Paeden.

**Anthony:** Paeden's like—

**Paeden:** I can't— I can’t move. There's this guy on my foot and he's got a knife to Henry and I'm worried—

**Ron:** Can we turn on the radio?

**Darryl:** Uh, uh, no. Ron, can you help Paeden out?

**Ron:** Yeah. Sure. Where— Paeden, where are you?

**Paeden:** Uh, I’m uh… I’m right here.

**Anthony:** And Paeden's right next to you, and there's just a guy, basically one of the Bluecoats sees that there are enough knives on Henry and he turns around and just puts a knife to Paeden's throat because he sees for some reason you seem to care about this kid. So there's a guy holding a knife to Paeden now.

**Henry:** Darryl, we *need* an army to rescue our sons! We can't run away from this.

**Matt:** I slam on the brakes. I slam on the breaks.

**Freddie:** Ooh Henry’s accidentally stabbed.

**Will:** It's a lot of people with knives to their throats in the back here.

**Anthony:** Yeah. So uh—

**Matt:** Fine. Well— Fine, well what way is he facing?

**Beth:** I just want to try to slap the knife away, like a kid in the backseat of a car.

**Anthony:** Okay. So Paeden, with a knife to him, they're up against the side of it. The knife is sort of parallel to the direction that the thing is moving. So if you stop, it's going to slide against his neck.

**Matt:** Okay. Well then I won't stop I guess.

**Anthony:** Yeah. If you want to slap his—

**Freddie:** I mean, you could come to a gentle— you could come to a gentle stop.

**Anthony:** Yeah. You can just slow down normally. But if you want to try to slap away, go ahead and roll Dexterity against me.

**Beth:** [*unimpressed*]Mmm…8.

**Anthony:** Okay. I got a 10. So you try to wrench it out of the guy's way and he goes—

**Bluecoat:** No! No. This is bullshit. I've lost brothers trying to go into that fucking pyramid and kill the mummy that's there, and you guys are not just going to get away. You're going— you’ve got to go back and face justice.

**Ron:** [*mockingly*]I'm not touching you you can't get mad. I'm not touching you you can't get mad.

**Darryl:** Sir, I'm going to pull this van—

**Bluecoat:** I am mad!

**Darryl:** Sir! I'm going to pull this van over and we will talk about it, but you take that knife from that boy's throat. He had nothing to do with this. Are you saying you're the type of person who is going to kill a young boy for no reason? You put that knife down, we'll sit down, we'll talk about this like men. You put it down.

**Anthony:** Are you telling the truth, or are you bluffing?

**Darryl:** No, I'm telling the truth. I'm going to stop the van. We're gonna talk about this.

**Anthony:** Okay. Then roll Persuasion.

**Matt:** 19 plus…

**Will:** Whoa. That's fine.

**Matt:** Minus 1. 18.

**Anthony:** That is fine.

**Will:** Do you get dad Advantage because it's an, “I’m gonna pull this”—

**Anthony:** Oh you’re from the front seat.

**Matt:** Yeah.

**Will:** Well, no. But it's also this is an “I'm going to pull this car over” conversation.

**Matt:** I’m pulling the van…

**Freddie:** That's an automatic Advantage for him.

**Will:** That's an automatic Advantage for dads.

**Anthony:** [*laughing*]Alright, sure.

**Will:** Don't make me pull this car... do make me pull this car over.

**Matt:** I got a 15 on the other one, so first one's better.

**Anthony:** Okay. So— so the Bluecoat narrows his eyes at you and he goes like—

**Bluecoat:** Unlike you guys, I'm not a murderer.

**Anthony:** And he sheaths his dagger and then pats Paeden on the shoulders in a kind of condescending way. And he goes—

**Bluecoat:** Now stop the car like you said.

[*soft violin and piano music plays*]

**Matt:** We're out of the town at this point, right?

**Anthony:** You’re, yeah. You’re basically— you went over the drawbridge which is still down, and if you turn around it would take—

**Freddie:** Good they didn't raise the drawbridge.

**Anthony:** 45 seconds to board back to the fucking ...

**Matt:** Yeah. Okay. I pull over.

**Will:** Good think they start to raise the drawbridge so we hit a super cool jump on the say.

**Freddie:** So we could do some cool jump or anything. A super cool jump. It's too bad that that didn't happen.

**Anthony:** It’s too bad that like, it would have made the dagger go inside Paeden's neck when you landed.

**Ron:** Hey, did you say something about a mummy?

**Bluecoat:** Yeah. There's a mummy, allegedly, inside this big-ass pyramid that *you*… *YOU…* all of you dropped on my town.

**Ron:** Well… thank God it's not a *daddy*.

[*long pause*]

**Anthony:** So one of the guys just jumps out of the van to his death.

[*all laugh*]

**Matt:** I pull the car over.

**Anthony:** Okay, cool.

**Darryl:** Everybody get out!

**Anthony:** He goes—

**Bluecoat:** No, I’m— I'm not getting out!

**Darryl:** You want to talk inside this van? Let's walk outside. Everybody get out of the van.

**Bluecoat:** No. We— We’re— if we get out—

**Matt:** I get out of the van and I open the side door.

**Darryl:** Everybody get out!

**Anthony:** Roll Persuasion with Disadvantage.

**Matt:** 11.

**Anthony:** Okay. So 11 is not going to be good enough. And he goes—

**Bluecoat**: No! You're just going to dri— you’re gonna, you’re gonna take this beast away, you're going to ride this beast away, the second I get out of here.

**Darryl:** How am I going to get the beast away? I’m— You know what? Fine. Everybody else, if this young man doesn't want to get out of the van, everybody else can. Everybody get out of the van. We'll talk to him in the van like he wants to be talked to in the van.

**Henry:** I still have a sword pointed at my throat here, so.

**Beth:** I hop out of the van.

**Darryl:** Well, Henry, you're going to have to stay in there with him until he puts the sword down.

**Henry:** [*yelling*]Well, you know what, Darryl? Maybe I am going to stay in ‘cause maybe we need to be held accountable for our own actions, no matter what the consequences, and no matter what the context is. And just because you’ve got other stuff going on doesn't mean that these people don't have a right to their anger at us. And I know it wasn't our fault, but sometimes horrible tragedies happen by accident, and that's just a dark thing you have to live with. Maybe it's important that we take responsibility for our actions. We killed—

**Matt:** I—

**Freddie:** We're already outside, right?

**Henry:** Hundreds of people with our actions. We need to respect this town, and we need to come to some kind of resolution here.

**Matt:** I put my hands over Paeden's ears. I go—

**Darryl:** Hey, buddy. You're not going to hear this for a second.

**Matt:** I go—

**Darryl:** [*yelling*] Hey, Henry. Stop your woke bullshit for one moment. You almost killed Paeden here because you couldn't take handling your own guilt for two frickin’ seconds. You guys walked in there, and almost got us all killed! And I had to get a van, put you all in there, and you couldn't even put a seatbelt on, God damn it. I understand you want to fix things, but that's not a reason to get almost everybody killed! So if you could stop it for ONE second, we could figure out how to solve this thing. Now could everybody *PLEASE get out of the van* so we could figure out how to solve everybody's problems? Thank you very much, and please, no more knives to this boy's young throat. Thank you.

**Matt:** And I release and say—

**Darryl:** Paeden, did you hear any of that?

**Anthony:** Roll Perception.

**Matt:** 18 plus 1. 19.

**Anthony:** Oh, okay. Nevermind then.

**Matt:** What?

**Anthony:** I was going to say he put his hands up and blocked your hands. So you thought you were covering them, but you didn't.

**Beth:** While they're arguing, I want to see if I can snatch the keys out of the ignition.

**Anthony:** Oh.

**Matt:** I mean, I have them. I would've definitely taken them with me when I was—

**Anthony:** Yeah. If he stopped the car and took it out, I assumed he just has them. You want to—

**Matt:** You want to try to take them from me?

**Anthony:** Take them from Darryl?

**Beth:** Yeah.

**Matt:** Okay.

**Anthony:** Okay. Go ahead and roll.

**Matt:** I mean, I was screaming. I feel like she gets Advantage.

**Anthony:** Roll— yeah. Roll Sleight of Hand with Advantage.

**Freddie:** [*laughing*] It's just like a pair of pants, just a hand comes out.

**Beth:** I like, literally rolled the same again.

**Anthony:** That's your superpower.

**Beth:** I guess. Umm. Yeah. I did not.

**Anthony:** Alright, so you, so—

**Beth:** I got an 8.

**Anthony:** So Darryl, you see the pair of pants, and a hand coming out of them as he tries to—

**Darryl:** Ron, do you want the keys? If you want the keys, just ask for the keys.

**Ron:** Can I have the keys, Darryl?

**Darryl:** What do you want them for?

**Ron:** I want to turn on the car alarm so that everybody stops arguing.

**Darryl:** Okay. I understand you but we don't need that. We'll just stop arguing right now.

**Ron:** [*imitating a siren/car alarm*] Wee-woo, wee-woo, wee-woo, wee-woo, wee-woo.

**Darryl:** Okay. If we could all just talk without everybody trying to kill each other for one second, then we could probably figure this out.

**Anthony:** So there are three Bluecoats remaining in the van. Two of them are holding knives at Henry, and one of them *had* a knife on Paeden, and he's since put it away.

**Matt:** Yes.

**Glenn:** [*gruff British voice*]You're the ringleader. [*normal voice*] What's your name, bud?

**Anthony:** He goes

**Denis Carlson:** My name is Denis Carlson.

**Will:** Okay.

**Anthony:** That's a name submitted by, uh… they submitted their own name: Denis Carlson.

**Freddie:** Denis?

**Anthony:** Denis.

**Beth:** Denis.

**Anthony:** They say pronounce like penis, but with a ‘d’ instead of a ‘p’. Denis.

**Beth:** I like that.

**Matt:** Alright.

**Anthony:** And Carlson is pronounced like Carlson.

**Darryl:** Sir, as you can tell, there's five of us and three of you. None of us have our weapons out. One of us - the person you have - can turn into a bear. If you could put your weapons down—

**Denis:** Oh, so we're doing threats now.

**Darryl:** We can all talk about this.

**Denis:** That's fun. No, yeah. Yeah. Definitely.

**Darryl:** It's not a threat, it's can we all talk about this instead of having weapons out right now?

**Denis:** Well, no, because the weapons are the only leverage we have over you. You just said, as you pointed out, there's five of you and one of you can turn into a bear.

**Darryl:** No, that's the point, is that we don't have weapons now. We’re not gonna— we don't want to fight. So can we talk about this right now without—

**Denis:** We can talk right now with the knives out! What's going on? Let's go back… Look.

**Henry:** What do you want from us?

**Denis:** We want you to go back to Neverwinter and face justice for what you did.

**Ron:** Who's justice?

[*all laugh*]

**Denis:** His name is David Boreanez and he is our boss, and if you had the audacity to drop a pyramid into our town, ruin our whole economic viability as a major hub of trade in this area, and then bounce, that's just rude. It's just rude.

**Darryl:** It’s just rude.

**Denis:** You need to go to prison for it, or you need to go inside and deal with the issue. You need to get rid of something.

**Darryl:** What are the laws for like big gladiator fights where you kill people?

**Denis:** Oh, those are legal.

**Darryl:** Those are legal?

**Denis:** Yeah.

**Darryl:** Okay. So that's cool.

**Denis:** Yeah. They consented to fight in those.

**Darryl:** Oh, okay. Wait a second! You're explaining to me that all those people were consenting to fight and die?

**Denis:** Ah, like a majority of them were.

**Matt:** Okay, yeah, okay.

**Freddie:** I nudge Darryl.

**Glenn:** Darryl.

**Darryl:** Yo.

**Glenn:** You never talk to cops. We're not talking until we have our lawyer present.

**Ron:** Oh, yeah. Um… what are the lory— loy—

**Beth:** [*laughing*] I can’t say lawyer!

**Ron:** What are the lawyers like in Neverwinter? Are there charming, roguish sort of defense attorneys that might fall in love with us? Anything like that? Um, and do they say, "I object!" a lot? And then do they get a talking to by the judge? And do they have a twinkle in their eye? And are they kind of like Richard Gere, or maybe sometimes Matthew McConaughey… umm, what are the odds of us getting off here?

**Glenn:** Lawyer.

**Denis:** Yeah. We can provide you a lawyer. We have lawyers. All those words you said I didn't understand, maybe 90% of them.

**Glenn:** Lawyer, Denis.

**Denis:** If you let me arrest you, then yeah. You'll get a lawyer.

**Glenn:** Lawyer. No, lawyer.

**Henry:** Gentlemen, I think that these people have a right to their anger at us, and I am not going to raise a hand to stop them. At least not right now. I don't know what se—

**Darryl:** I am.

**Henry:** —seeking justice means. If you really think Darryl, that we shouldn't—

**Darryl:** Get arrested by these people?

**Henry:** [*yelling*]Darryl, if you really think that we shouldn't seek any kind of atonement for killing 200 *fucking* people! If you really can live with that, and you were going to murder three more people in this town because of your God damn fucking superiority bullshit, then be my guest. Kill all three of them. Execute these men right now.

[*yelling*] You're strong enough. Go do it. Or if maybe there's a shred of a conscience within you, and you feel like the fact that innocent people died because of our actions, and you want to face some God damn accountability about that, maybe you could be a fucking man! And we could fucking face consequences and we can face what we're doing. Maybe the fact that we're chasing our kids, maybe the fact that we're searching for five people, doesn't excuse the fact that we committed an atrocity here!

**Beth:** I put up my hands.

**Ron:** I surrender please.

**Darryl:** I would strongly suggest that we don't allow ourselves to gently go into a law system. Glenn, have you ever been arrested? Doesn't seem like you have any desire to get picked up to go to court by a bunch of people who are okay with gladiator fights, when we were trying to save our children.

**Ron:** Surrender please.

**Anthony:** So Paeden is looking up at Darryl and he's like—

**Paeden:** Did you— Did you guys kill a bunch of people? What happened when you were here?

**Darryl:** Well, they were trying to kill us. And I feel like this is a thing that's lost upon not just some of the people in our group, and maybe even the DM at times. While we were in the middle of a fight… we threw magic beans down, and a pyramid came out. And that seems to make some people think we should just quote unquote—

Man, that's a very toxic masculine thing to say there, Henry, by the way. I believe that it might be a— come from an element of privilege that you think you can just walk into a law system and think it's very just. I don't think that's the case. So, Paeden, yes. So here's what happened. You tell me what you think. You know, God always said the minds of children, right? Like, come, like lamb to Jesus.

**Ron:** What about them?

**Darryl:** They're very pure.

**Ron:** Oh, okay.

**Darryl:** And while we were getting attacked by these people. For no reason, because we were just going to a dungeon trying to save our kids, and they kidnapped our children. Actually, Henry's kids. We were in the middle of a fight. I threw some magic beans to help Henry out, and without knowing what they do, one of them turned into a pyramid. And then it crushed the tower - the *torture tower* by the way, where we're being kept. And then yes, some people died, and we were COMING HERE—

**Glenn:** And they were also holding — they were holding people against their will.

**Darryl:** [*yelling*]They were holding people— and we were coming here to hopefully bring mercenaries to then get rid of the monster in the tower! Now… I can't help but think that maybe some people are being a little judgemental because they have their own problems because I feel like… [*raises voice*] that's a whole lot of shit that did not happen on purpose! And we've done pretty much everything we could to help people out.

So no, I'm not going to go— Hey, Henry. If you want to go and turn yourself into this system that has orgies and murder as a punishment, and when I find your kids, I'll tell them, "Hey, their dad? He was really self-righteous and right about it" when we get there and finally save them.

**Anthony:** Oh my God. Oh my God.

**Matt:** [*exhales quickly*] Whew. Alright.

Okay, so Paeden’s like—

**Paeden:** [*exhales quickly*] Whew. Let's cool— let’s cool— let’s— let’s [exhales quickie] Whew. Everybody take a breath. Let's be cool. Let's be cool. Okay. So my read on that is that you were in a really rowdy sitch, and it got real bad, and you did something kind of without thinking about it, and a lot of people got hurt. And it's not your fault that you did the rowdy thing without thinking about, but like… it's a bummer.

**Darryl:** Oh, yeah. Absolutely.

**Paeden:** If you killed a bunch of people, that's a bummer. And like, I don't know. You guys are pretty good at beating ass. So I feel like if you went in and it wasn't a cool situation with the law and stuff, we could probably just leave.

**Ron:** Yeah, I mean like, we've had this bummer situation, ah, as you said Paeden, several times. And we've beaten ass every time. And here's the thing: There's a lot of talk of toxic masculinity around and I think that's wonderful. And I think the manliest thing that a man can do is get arrested, because it's really manly and cool. And when you're a criminal, people are like, "That man is a criminal." And um… yeah.

**Anthony:** Paeden is like—

**Paeden:** I would like to get some jailhouse tats. I've never spent time in the clink.

**Darryl:** Well Paeden, we’re not gonna— Paden, we’re not gonna let— you're not gonna be— you’re not involved in this. We definitely—

**Paeden:** But I feel like— I would get hard in the clink.

**Darryl:** Yeah, it's a very cute—

**Ron:** No, Paeden. You can come, please get arrested with us Paeden.

**Darryl:** —point of view.

**Paeden:** I would start lifting weights and stuff.

**Darryl:** Again, I think a very reasonable thing, which you know, I'm not saying totally so, but is the original thing was to honk and call them down so we could talk to them. I think a very reasonable thing to do is to communicate and talk to them in a way to figure out how to best solve the situation without POSSIBLY being either instantly killed or arrested.

‘Cause Paeden, saying that we could beat ass, I understand that, but I also would prefer *not* to *have* to beat ass. Because I will do anything to save my child. I want to talk to them and see if we can find a way to resolve this.

**Anthony:** So Denis says—

**Denis:** You mentioned you wanted to hire Mercenaries. Well, any Mercenaries have to have the approval of the local Constable before they can actually do their work. Otherwise they could be doing crimes and stuff like that, and the Constable has to approve those things. So even if you did want to hire some Mercenaries to kill a monster or whatever you were saying. You'd have to talk to Boreanaz.

**Darryl:** Yeah.

**Denis:** So you might as well just talk to Boreanaz.

**Darryl:** Yeah, so—

**Ron:** Alright.

**Darryl:** So let’s—

**Glenn:** Tell Boreanaz—

**Darryl:** To come out here and talk to us.

**Glenn:** To come out here and talk to us. We're not going in.

**Anthony:** So roll Persuasion.

**Freddie:** Came to the wrong room, motherfucker. A little thing called a bonafide organic a-natural 20.

**Anthony:** Oh, Jesus Christ. Okay. So Denis talks to one of the other— the Bluecoats and says—

**Denis:** Yeah. Go back to town and get Boreanaz. Bring him out here. Bring as many guards as you want. And so—

**Glenn:** No! He comes alone.

**Darryl:** No, he can— I mean, yeah. Whatever makes him feel safe to come out and talk to us.

**Denis:** I can tell him he comes alone, but there's no way he's going to do that. Like he'll—

**Ron:** I don't know. He seemed roguish and like, you know, anything he's his own man, he solves his own problems, and he doesn't like feeling good or happy. He just—

**Denis:** But he always had a team around him of roughly four to five other people.

**Ron:** Yeah, umm.

**Darryl:** He's pretty cool.

**Glenn:** Quick dad huddle. Dad huddle. *Guys*.

**Darryl:** Dad huddle.

**Anthony:** So you have the whole dad huddle—

**Will:** I still have guys with knives to my throat, right?

**Anthony:** Yeah. You have two guys.

**Will:** I'm not joining with that—

**Matt:** Oh, they're not arranging, they haven't like—

**Anthony:** They're still using Henry as collateral.

**Darryl:** Okay. So we're going to do this, right? We need a dad huddle, we kind of need him. We'll actually put him back.

**Bluecoats:** You can just talk. Just talk to him.

**Darryl:** Defeats the purpose of it. Are you guys dads?

**Bluecoats:** I *was*.

**Ron:** Yeah.

**Anthony:** No. I already played that joke with Cern.

**Bluecoats:** No, we're not dads.

**Darryl:** Well, alright. Just close your ears.

**Anthony:** [*laughing*] So, holding the knife with one hand, he plugs one of his ears with his other hand, and tries to put his remaining ear on his shoulder.

**Will:** And Henry— I plug the other guy's ears. I'm like, "I'm sorry about this."

**Anthony:** Very helpful.

**Henry:** Okay. First of all, I'd like to start the dad huddle by saying I'm sorry that I blew my stack. And I— you are absolutely right to call me out that saying ‘you should act like a man’ is a gendered and shitty way to phrase what I was trying to say, which is that I think it's important that we act like adults in this situation. And I could tell that I had gotten, as the boys say when they're playing their video games, “a little tilted”. So I decided it was time to take a breather and let you guys talk, and I'm very happy with how you guys handled the situation. So—

**Darryl:** Hey, man. We all get heated. I look at the two guys like, "I'm just going to punch him in the shoulder, is that… is that cool? Don't stab him or anything."

**Bluecoats:** Don't hit him that hard.

**Darryl:** I’m not—

**Bluecoat:** I don't want to get blamed for beating up a criminal.

**Darryl:** I appreciate it. I didn't mean to get heated at you either, Henry. And I go bam, and I pop him in the shoulder.

**Henry:** It is, as they say, all good. Because you're right, this is a wild town. And they were clearly up to a lot of bad stuff when we got here.

**Darryl:** Yeah. They were going to commit genocide.

**Henry:** And I'm not in favor of throwing myself at the mercy of a system we know nothing about. And I think you were— I got very emotional and you were very right to point that out to me. I'm going to be honest and say that I have not slept well thinking about the people that got crushed by the giant pyramid that we dropped—

I almost lost one of my boys in that pyramid as you may recall. And I remember the fear in my heart as I was digging through that rubble to try to find him, and the relief that I felt when I got him out. And then I thought about how many parents like Cern, who did not get to have that, when they lost their loved ones in that pyramid. Whether what they were doing beforehand was evil or not, that doesn't feel right to me.

And maybe it is selfish. I think you're right that it is selfish and it doesn't not take priority over saving our own children. I do wish to unburden myself of that guilt however I can. And—

**Darryl:** I agree that I will never sleep at night knowing what we did to Cern, but I just know that this town was literally going to commit genocide at any moment, so I just don't feel comfortable—

**Glenn:** Yeah, I seem to remember going up this tower and seeing a room full of people *about* to be executed. So the net of that is there would've been dead anyway if we hadn't shown up. If you think about it.

**Darryl:** Henry, I would just like to say— Henry, you're the best darn guy I know in this whole world—

**Freddie:** [*laughing*] Oh god.

**Darryl:** And if you go to prison, you're not going to be able to make this place better. So I'm just saying the four of us, we need to stick together, and we need to do everything we can to make this place a better place.

**Will:** And hearing Darryl say that Henry's the best darn guy he knows, Henry reaches out and grabs Darryl's sunglasses, and puts them… and says—

**Henry:** Thank you, Darryl. I appreciate that.

**Ron:** Guys, I'm kind of bored and I was wondering if I could just go find Boreanaz?

**Anthony:** Okay. So Boreanaz comes back with—

**Darryl:** Hey, Ron. Did you find him?

**Ron:** Yeah, I found him!

[*all laugh*]

**Anthony:** Boreanaz comes back flanked by a dozen Bluecoats and he looks significantly worse since the last time you saw him.

**Will:** But still hot, though.

**Anthony:** Still hot, but in a like, hungover detective kind of way.

**Beth:** A SEAL team six sort of way?

**Anthony:** A SEAL team six sort of way. A sort of latter seasons of Bones sort of way, when he sort of didn't care so much and knew he was getting renewed no matter what kind of way. He basically just looks really tired. You smell the alcohol before you even see him.

**Will:** Oh, no.

**Matt:** [*sadly*]Oh.

**Anthony:** His clothes are all raggedy and shit. He looks like he hasn't slept in a really long time, and he goes like—

**Boreanaz:** [*slurring*] Oh, well look who it is! The *daddies*.

**Freddie:** Is he a little drunk?

**Anthony:** Yeah. I mean, as far as you can tell. He's stumbling and stuff.

**Will:** He's just wearing a booze scented cologne.

**Anthony:** Yeah. And he goes—

**Boreanaz:** [*slurring*] Look, you came back. You going to kill the rest of us? Or are you going to help me summon the Doodler for reals? Or like what's the deal?

**Darryl:** Wouldn’t those two things— just to clarify: Wouldn't those two things be the same thing? Kill the rest of you, or summon the Doodler whose purpose was to what?

**Boreanaz:** [*slurring*] No. No. The purpose of the Doodler— [*growls in frustration*] The purpose of the Doodler!—

**Will:** We discovered a new Anthony voice.

**Boreanaz:** [*slurring*] Was to change the world and remake it, and make everything better-uh! But instead-uh… you brought in a big… pyramid… with a thing inside that I thought… “maybe it’s the Doodler? Maybe the thing inside is the Doodler?” And we sent people in and they didn't come back. But it's not the Doodler. It's just a mummy lord. And so now no one wants to live here. And I look like an asshole.

**Ron:** Guys. Guys.

**Henry:** Hey, can we start—

**Ron:** He's really drunk, so maybe if we just snap our fingers and then do a little ta-da sound?

**Boreanaz:** [*slurring*]I'm not drunk! You're drunk! Don't te— fucking tell me I'm drunk. Fuck off. Okay. [*super high voice*] Here's what I want.

**Ron:** What do you want, David?

**Boreanaz:** [*slurring*] I want you to clear out the pyramid. End.

**Darryl:** That's what we're here for, buddy. That’s literally—

**Boreanaz:** [*squeals in exclamation*]What?

**Darryl:** Why else would we be here?

**Boreanaz:** [*slurring*] I talked…

**Ron:** I know!

**Boreanaz:** [*slurring*] To Benedict Cabbagepatch—

**Ron:** You're talking right now.

**Boreanaz:** [*slurring*] And he said that you were here to hire soldiers.

**Glenn:** Yeah! To clear out the pyramid, dawg.

**Darryl:** Yeah, one of the things we want to do is clear out the pyramid.

**Henry:** Hey, do we have any water in the car for David?

**Darryl:** Oh, yeah. We absolutely have… Here's some water and a Cliff bar.

**Anthony:** So he goes—

**Boreanaz:** [*slurring angrily*] I have water!

**Anthony:** And he shows a flask and—

**Darryl:** Oh, no, no, no.

**Henry:** No, no, no.

**Boreanaz:** [*slurring*] I have water. It's fine.

**Henry:** David, honey. You need to sit down.

[*all laugh*]

**Anthony:** Somebody roll Persuasion.

**Matt:** I think that's Henry there.

**Freddie:** Somebody roll hold his hair back.

**Will:** I got a natural 1.

**Anthony:** And he goes—

**Boreanaz:** [*slurring*] No, you're right. I haven't hydrated in a while.

[*all laugh*]

**Anthony:** And he uncorks the flask and glug, glug, glug, glug, glug.

**Henry:** Oh, jeez.

**Anthony:** It's clearly not water. He goes—

**Boreanaz:** [*slurring*] Oh, so much better.

**Glenn:** What if we just hired a bunch of Mercenaries and cleared it out for you? I mean, I'm sure that you have had difficulty levying taxes due to, you know, your poor leadership.

**Boreanaz:** [*slurring*]Yes, extremely that.

**Glenn:** But we've got the solution right here.

**Boreanaz:** [*slurring*]What really chaps… my… perfectly toned ass… is that you didn't hang around to see… what a bummer it was—

**Glenn:** But you said it was fine.

**Boreanaz:** [*slurring*] With the mummy. What do you mean it was fine?

**Glenn:** You said, when we left you were super happy with it.

**Boreanaz:** [*slurring*]Yeah, because I thought it was the Doodler. [*growling in frustration*]

**Glenn**: I distinctly remember, first of all, I distinctly remember I was not going to be doing much standing around because I nutted myself pretty bad with my ‘Chucks. And you kind of like left.

**Matt:** Glenn brought the receipts. Glenn knows exactly what happened.

**Boreanaz:** [*slurring*]No, I remember you nutting yourself, that was good. It was fun. It was what made me convinced that the world had changed ‘cause basically apple juice started jizzing out of a pyramid that appeared randomly. My whole perception of the world changed in that one night. But then—

**Ron:** Hey, I'm kind of bored—

**Boreanaz:** [*slurring*] It turns out the world is the same.

**Ron:** Which way is the pyramid and the mummy?

**Boreanaz:** [*slurring*]It's in the center of town.

**Ron:** Okay. [*pauses*] Uh, which way is that?

**Boreanaz:** [*slurring*]Behind me.

**Ron:** Okay.

**Henry:** So David, you're telling us, if we clear out this place for you, and if we go in and do it, that we get the mercenaries, which we can use to march on the castle, we maybe—

**Boreanaz:** [*slurring*]Yes. I will give you permission to hire them.

**Henry:** We kill this mummy that's been cursing the town.

**Darryl:** You get the treasure inside, even. That was our plan, was for you to have the treasure.

**Boreanaz:** [*slurring*]I love that plan.

**Henry:** On, I would say, one condition. I think, David Boreanaz, you need to step down as ruler of Neverwinter.

**Boreanaz:** [*blowing raspberries in a huff*]

**Henry:** I think— David!

**Boreanaz:** [*continues blowing raspberries in a huff*]

**Henry:** David! David.

**Boreanaz:** [*slurring*] What?!

**Henry:** David.

**Boreanaz:** [*slurring*] WHY?!

**Will:** Where has drunk Anthony been my whole life?

**Henry:** David, you said you want the whole world to change.

**Boreanaz:** [*slurring*] Yeah!

**Henry:** Well, I'm asking you to start with the man in the mirror. I'm asking you to change *your* ways.

**Beth:** David Boreanez does not have a reflection!

**Will:** Is he a vampire? No. Wait. No.

**Anthony:** I’m not a—He's not a vampire.

**Beth:** He is.

**Henry:** If you want to make the world a better place, take a look at yourself and then make a change. That's a little song called The Man in the Mirror, by a man whose, you know, own lifestyle maybe doesn't sync up with it, but I think there's words of wisdom there. And maybe you need to start by—

**Beth:** Also, Will is clearly looking at the lyrics on Google right now.

**Will:** Shut up, *Beth*!

[*all laugh*]

**Henry:** Maybe you should start by working on yourself and reforming the world within before you try and reform the world without, my friend.

**Boreanaz:** [*slurring*] Yeah. I mean, honestly? That sounds great.

**Will:** I want to do like a sage Wisdom roll for that, like, to draw—

**Anthony:** Yeah. Go ahead.

**Will:** What would that be?

**Anthony:** I feel like that's Persuasion.

**Will:** That's Persuasion? But it's true. How can it be Persuasion if it's true?

**Anthony:** Because it's not Deception.

**Will:** Well that time I got a 16.

**Anthony:** Okay.

**Beth:** I'm going to roll to see if I can get away from everybody and start heading toward the pyramid.

**Anthony:** Okay. Go ahead, and… I mean, are you trying to make a stealthy thing of it? Or are you just going to walk away?

**Beth:** No, I'm just going to walk away towards the-

**Anthony:** Then you just walk away.

**Beth:** Okay, cool.

**Henry:** Oh, well. Anyway, Ron's walking away. But guys, this sounds like a pretty good deal to me.

**Anthony:** So Boreanez points to Ron, and he's like—

**Boreanaz:** [*slurring*] Is someone going to… Ah, fuck it.

**Darryl:** Hey, Ron, where you going?

**Boreanaz:** [*slurring*] That's the weird one or whatever.

**Ron:** It’s the— I’m—I'm gonna talk to mum*my*.

**Henry: A**h, Ron, I don't think you should do that on your own.

**Ron:** I'm gonna see what's under wraps here.

**Henry:** [*laughing*] Oh, God.

**Ron:** Yeah. I'm going to head towards this pyramid. Anyway, see you later, guys. If you want to help, that's cool.

**Boreanaz:** [*slurring*] See, that's why he was my favorite.

**Darryl:** So are we good to follow? I mean, Mr. Boreanez, are we good to follow?

**Boreanaz:** [*slurring*] Yeah. If you want me— if you want us to give you an escort into town, we will escort you to the pyramid, and then once you come out holding the mummy's head—

**Ron:** No, guys. The pyramid's this way. [*pause, laughter*] I'll escort you.

**Boreanaz:** [*slurring*] We'll all go together so you don't run again in your horse, in your big white horse. That smells good.

**Darryl:** It does, thank you.

**Boreanaz:** [*slurring*] What were we talking about? Go back to town.

**Darryl:** So I forget, did you say you were going to not become leader after this?

**Boreanaz:** [*slurring*] Yeah. I'll quit. Yeah.

**Darryl:** Okay.

**Boreanaz:** [*slurring*] Sure, why not?

**Henry:** I don't know if he's even going to remember this, so maybe we should have this conversation when he sobers up.

**Freddie:** That’s true.

**Anthony:** Yeah. As far as you can tell, right now he believes it. But like, who knows—

**Freddie:** That's fair.

**Will:** That's fair.

**Anthony:** Is this going to get blinked away in a hangover? Who knows.

**Matt:** All right, well I guess let's pack up. I go ahead and I grab some water bottles for everybody. I'll carry Ron's, and I get some Cliff bars, and I go—

**Darryl:** Let's go after Ron there.

**Anthony:** Okay.

**Will:** Alright. So we go up to the pyramid I guess.

**Matt:** Okay. But how far? I mean, we have to chase after… Ron, did you start running? Are you just ahead of us?

**Beth:** No. I think I'm just walking.

**Matt:** Okay. I run to catch up with Ron.

**Will:** We all do a quick jog to catch up with Ron.

[*deep flute music playing*]

**Anthony:** So I've sent you an email. So on the outside of the pyramid, you've seen what I emailed you on some sort of tablet that's been attached to the pyramid. But the tablet is clearly broken and this is all you can see on the part that remains. And so to describe it for the people listening at home—

**Beth:** I didn't get an email. Am I off the podcast?

**Anthony:** It may take a second to go because the internet is slow.

**Beth:** I'm off the podcast. I'm sorry, guys.

**Anthony:** So, the—

**Matt:** Oh, yeah. This email says, "Beth’s off the podcast." Damn that's weird.

**Beth:** Ah, damn.

**Matt:** That's awkward.

**Anthony:** Yeah, I’m sorry. That’s how I chose to tell you. So it's basically three lines. The first line has the letters E-N-G-E space O. The second line has U-M. And the third line has H-E space R-I.

**Freddie:** Enge o um heri.

**Will:** Guys, it says, "Mmm bop. Bop bo dop do bop."

**Anthony:** And the entrance is a little bit dark, but you can just go in. There's no door stopping you from going in or whatever.

**Darryl:** Hey, were we going to do Mercenaries or are we just going in solo, boys?

**Henry:** Well, I think… hey David? Can we— can we—

**Boreanaz:** [*slurring*] What?

**Henry:** Can we have a bunch of mercenaries to go in with us?

**Boreanaz:** [*slurring*] Uhh… mmm…

**Ron:** Please?

**Boreanez:** [*slurring*] Yeah, I mean, yeah, you can pay them for this, but then this would be the job. Then you wouldn't be able to buy more Mercenaries after.

**Darryl:** Could we buy… I want 1— I want 20 Mercenaries but each one from a different location of the Forgotten Realms, with a different accent.

**Anthony:** With a different accent? Yeah.

[*all laugh*]

**Boreanaz:** [*slurring*] Let me go check with Benedict Cabbagepatch.

**Benedict:** Oh, no. Sorry. We only have guys who sound exactly like me. I'm so sorry. If you wait for a week, I can get guys from all around. Danish accents, and—

**Will:** Is he the Bullywug now?

**Anthony:** Oh, shit.

**Will:** That was Walter the Immoral!

**Anthony:** I thought that was…

**Benedict:** Benedict Cabbagepatch sounded like this.

**Will:** Oh, maybe he did. I can't remember.

**Matt:** Yeah, he sounded like that. Anyway, sorry.

**Anthony:** [*crazily*] Three voices!

**Matt:** My guess is—

**Anthony:** I haven't yet had an opportunity for you guys to meet [*Danish/German accent*] the little Danish boy.

[*Freddie howling with laughter in the background*]

**Beth:** Yes, please.

**Will:** What?

**Beth:** That's so German though.

**Anthony:** It's a Danish boy, ‘cause you do “thish wish the S’s”.

**Freddie:** It’s Danish? “Yesh”?

**Henry:** Before we decide whether to go in with Mercenaries, maybe… This plaque intrigues me.

**Glenn:** Mhm. It seems like there's letters missing.

**Henry:** It reminds me of one of the little bits they would do in one of my favorite series of movies, The Mummy. And considering that this is a mummy-type situation. You know, in those movies there'd be a cryptic riddle, or some kind of curse, and you'd have to unlock it. I always remembered that the people who plowed in heedlessly without trying to decipher the message on the outside of the tomb usually met a bad end.

**Anthony:** So behind you, Boreanaz goes—

**Boreanaz:** [*slurring*] Oh, yeah. Right, right, right, right, right, right. I forgot a thing. [*sniffles, then coughs/clears throat*] So pretty much everybody who’s come in hasn't come out, but there was one guy who said that pretty much halfway in there were sacred texts. And those are supposed to help you unravel the mystery, and figure out how to survive. So there are some sacred texts you probably want to find. I think that’ll lead you to the mummy lord. Continue as you are.

**Darryl:** Is this one of them? Did we find one already?

**Boreanaz:** [*slurring*] This thing? No. I mean, I guess this is… I don't know.

**Freddie:** Oh, wait. And you said that it's a partial thing. It's like things are missing from it.

**Anthony:** Yes. Clearly this was part of some sort of tablet that broke.

**Freddie:** Is it broken on both sides, or—

**Anthony:** Yes. On the edges. So you're looking at the middle of the thing.

**Beth:** Revenge of—

**Matt:** Oh.

**Freddie:** The Sith.

**Beth:** The Sith.

**Matt:** Is the best Star Wars movie.

**Freddie:** Is the best Star ... Yeah. That's crazy. It fits right in.

**Matt:** According to Anthony Burch?

**Beth:** Redrum.

**Anthony:** Surprise. This has all been a long game about how much I love Revenge of the Sith. Execute order 66, Freddie.

**Freddie:** Yes! Revenge! [*Singing*] Do do do-da-loo, do do do-da-loo.

**Will:** Only a Dungeon Master deals in absolutes.

**Freddie:** ‘Enge’ definitely is revenge or something like that.

**Will:** Well, wouldn’t it be— Well, I guess we should go with this guy, I guess what I'm saying.

**Beth:** Avenge old mummy, he rises.

**Matt:** Ooh, he rises.

**Beth:** She rises.

**Matt:** She rises. Oh, thank you.

**Freddie:** Or the right.

**Anthony:** Are you going to go inside?

**Beth:** Oh, yeah. Something to the right.

**Henry:** It does seem like, especially now that we're a little bit less cash heavy than we were when we started this misadventure, that maybe we should save the… I don't know, I'm getting kinda like a trap vibe from this place. Like, considering a bunch of guys have gone in and haven't come out, I don't know that we need to—

**Glenn:** Oh, wait. So you're saying one person did come out?

**Boreanaz:** Yeah.

**Glenn:** Bring him to us.

**Boreanaz:** Okay. Just a second.

**Anthony:** And so he brings back a small little Danish looking boy.

[*all laugh*]

**Will:** What's his name?

**Beth:** What's his name?

**Anthony:** His name, as submitted by Rachel Fendamen is Sexcaliber Horsepower.

**Henry:** Sexcaliber?

**Sexcaliber:** Yes. That is my name.

**Darryl:** Hi there, buddy. Nice to— Darryl Wilson, nice to meet you.

**Matt:** I put my hand out.

**Sexcaliber:** You may call me Caliber for short.

**Darryl:** Uh, can you say that name again?

**Sexcaliber:** Sexcaliber Horsepower.

**Darryl:** Do you have a nickname?

**Sexcaliber:** Yes. It is Caliber.

**Darryl:** Alright, Cal.

**Freddie:** [*imitating Sexcalibur’s accent*]He’s a sexy horse?

**Darryl:** Mind if I call you Cal?

**Sexcaliber:** Cal is a— is a wonderful new name.

**Ron:** Mind if I call you Sex?

**Sexcaliber:** I would mind that very much.

**Ron:** Well—

**Sexcaliber:** I would prefer not to be called…

**Ron:** Okay, well—

**Glenn:** Hey, could you really quick just say stroopwafel for me?

**Sexcaliber:** Stroopwafel.

[*Freddie and Will laugh hysterically*]

**Glenn:** Could you say, ‘I rode the bicycle by the canals and went to buy some stroopwafel’?

**Sexcaliber:** I could.

**Darryl:** Glenn, is that why you brought him here? Is that why you brought him here?

**Glenn:** Hey, listen.

**Darryl:** I think Ron was going to ask a question.

**Ron:** Yeah. Could you just read what this should be?

[*all laugh*]

**Sexcaliber:** I do not know. I went in, I was an intern for the archeologists that went in and they all died, and I just ran as fast as I could. I know very little—

**Glenn:** So you said texts?

**Sexcaliber:** Yes. There were some texts inside that seemed to have some letters missing. Different than these. This thing on the outside, I just don't know. It seems to be the name of the pyramid I guess? I don't know. Or maybe the person that made it? I have no way of knowing. But inside, there were some [*says weirdly and tries again*] traps. There were traps, and on the other side of the traps, there was the sacred texts that seem to be a lot of interest to the archeologists. But then, they went forward, and they went into a very dark tunnel with a bridge, and then I heard screaming, and they disappeared.

**Ron:** So maybe they just had a really good time.

**Freddie:** [*laughing hysterically*] This is dece— [*cuts himself off laughing*]

**Sexcaliber:** I'm sorry, what?

**Ron:** Maybe they just had a really good time.

**Sexcaliber:** It's possible they are still there just enjoying themselves.

**Darryl:** Is it like tight space in there?

**Sexcaliber:** No, actually. Not at all.

**Darryl:** But there's like puzzles and stuff?

**Sexcaliber:** [*unsure*]Ah… Yeah? Eh…

**Darryl:** I was just thinking, have you guys ever done these escape rooms?

**Henry:** Ah, no, you know I've been wanting to do one, but—

**Darryl:** Darryl's company did one and it was fun. But it was like a group of ten, and when it was done I overheard friends talking and they're like, "I think there's one too many people in there." You know, and I was thinking it’s like, if you have too many people in an escape room, it's not very fun. So I think— like, so I think there should be four—

**Ron:** Buddy, I think life is an escape room. Am I right?

**Henry:** Oh, I, I have an idea.

**Darryl:** Maybe we don’t need Mercenaries is my point.

**Henry:** Maybe we could put the Mercenaries like, on retainer. And hear me out. We run a very long string, with a tin can on either end.

**Darryl:** Oooh.

**Henry:** And we bring it in with us, and if we get into a dicey situation, we can shout into the tin can, "Help, Mercenaries, help!" And the Mercenaries will rush in and help us, and like, that’ll be the job.

**Darryl:** I thought you were gonna say maybe you do one of those things where you touch fingertips to fingertips, and you make a snake from where you guys are, so one we won't get lost if it's like a maze in there, because we'll literally have a string of people. And then also, if there's a problem, you just tug on their hand and be like, "Everybody come in and help out!"

**Ron:** Well, okay. Sexcaliber, did you help with any of the um, question word— the sacred text word tricks?

**Sexcaliber:** No, again. I was just an intern. I was writing down what they found there.

**Glenn:** Fetching coffees?

**Ron:** Oh, umm. Okay. Can we like read that?

**Sexcaliber:** Yeah. If you wish, yes. I will give you the translation. So it seemed to be a very large paragraph that was missing every [*says weirdly and tries again*] third letter. Every— every *third* letter.

**Darryl:** Shirt letter?

**Sexcaliber:** Yes. Every third letter seemed to be gone. But this was near where they disappeared from.

**Anthony:** So it's basically a lot of gibberish. It’s, uh, I— Now that I'm thinking about it, I probably shouldn't have put it in an audio podcast, because it's a full paragraph of things where the third letter is missing.

It’s like [*pronouncing the words with missing letters, as written in his DM notes*] “Ths i a hgh ped oler oate wih damti acelraio”. Like, shit like that.

~~It's like [fis 00:57:54], [uh 00:57:54], [ah 00:57:55], [hug 00:57:55], [ped 00:57:56], [aller 00:57:56], [wht 00:57:57], [wid 00:57:57], [dunty 00:57:57], [asidra 00:57:58]. Shit like that.~~

**Will:** Okay.

**Anthony:** We'll put it on our Patreon or something.

**Glenn:** Listen, if we're going to start buying on these Mercenaries, we might as well use them and test them out on this thing here; see if they're trustworthy, and then if they're good, we'll take them along with us to like, Ravenloft and stuff.

**Anthony:** So the way Mercenaries work is you pay them by the day, right?

**Matt:** Yeah. So it's 10 Gold a day.

**Ron:** What if we call it an internship?!

**Glenn:** Wait, yeah! We'll call it an internship!

**Ron:** We don't have to pay them, and then they work for us, and they give us all of their expertise, and they probably do more work than *we* do. And then we don't have to respect them quite as much. We just have to be—

**Freddie:** Glenn is already sketching out a tour poster where it's like, "You want to work for the baddest dudes?" And it's like cool drawings of all of us.

**Anthony:** So Benedict Cabbagepatch is still here if you want to try to—

**Will:** Convince him to do an internship?

**Anthony:** Yeah.

**Henry:** We're looking for a social media rockstar to join our team.

[*all laugh*]

**Anthony:** Oh, fuck.

**Ron:** We're looking for a self-starter with thick skin!

**Henry:** Because there's traps that will cut your skin.

**Ron:** Who isn't afraid of ambiguity, and not—

[*all laugh*]

**Beth:** I literally saw that on a job post once. "Isn't afraid of ambiguity."

**Will:** Oh, no.

**Beth:** And I'm just like—

**Anthony:** No. The biggest asshole in the world.

**Beth:** Sorry that I'm suing you already.

**Matt:** So I think we have about the equivalent of $300,000 more or less.

**Freddie:** Yeah.

**Matt:** I remember, ‘cause we had $1.7, we had 12—

**Will:** God damn. We got wiped out.

**Matt:** Yeah.

**Ron:** Even more of a reason to not pay interns.

**Darryl:** So yeah. We could definitely hire some. I mean, yeah, I guess we still have plenty of money to—

**Glenn:** Yeah, so you're writing this down Benedict, right? Like a *go-getter* who can *hang* in a fast paced, competitive environment?

**Benedict:** I have Mercenaries for any occasion you could wish, but we do generally… We work for pay. For Gold.

**Glenn:** But have you ever considered working for *exposure*?

**Ron:** Exposure and experience. We need somebody who can anticipate the needs of this campaign.

[*Will laughs hysterically*]

**Benedict:** Now— now— now why on earth would we need expos— We’re world renowned Mercenaries across Faerun.

**Ron:** There will be light administrative work.

**Glenn:** Well, but here's the thing, Benedict. I'm not asking for your rockstars. I'm asking for growth hackers, you know what I mean? Like, the kinds of folks who are looking to get their feet wet in the Mercenary business. Like this Danish kid here.

**Benedict:** Yes. People who want to level up their skills! Yes, yes.

**Anthony:** So go ahead and roll Persuasion on him.

**Will:** I feel more morally disgusted by this than by dropping the pyramid.

**Freddie:** I'm gonna roll for synergy. That was my Persuasion roll. 7 plus 9. Uh, 16.

**Anthony:** 16. Okay. So he'll roll opposed I guess Insight? So he goes like—

**Benedict:** I have one man who might fit the bill. Yes, yes, yes.

**Anthony:** And so he goes and he comes back. So Camden Hulk sent us a name for a description, and it was just Doug. So—

**Beth:** Aww!

**Will:** Whoa!

**Anthony:** So, Doug just shows up.

**Matt:** Doug.

**Will:** We don't know even know his last name.

**Beth:** Oh my gosh, yeah.

**Anthony:** Yeah. He's just—

**Doug:** I'm Doug.

**Ron:** Doug the intern.

**Doug:** What's going on?

**Darryl:** Hey, quick dad huddle. Um, hey, I—

**Ron:** With Doug?

**Darryl:** No, not with Doug.

**Ron:** Oh, wait—

**Darryl:** I mean Doug does what he wants.

**Anthony:** Yeah, Doug starts coming in and he's like—

**Doug:** Yeah, what's up?

**Darryl:** Yeah, Doug. You can stay in I guess.

**Ron:** Hey Doug—

**Henry:** This is like an upper level meeting, Doug.

**Ron:** Yeah, Doug.

**Doug:** Okay, I’ll…

**Glenn:** Yeah. Hey, the room's taken. Hey, can you get us some coffees?

**Will:** I hate us so much.

**Doug:** I’ll go get, yeah. Sure. I'll be right back.

**Darryl:** So Ron, I know you're the businessman, but I just want to understand what uh— and Glenn. You guys have hired interns, I haven't obviously. I'm mostly at home and stuff.

**Glenn:** Sorry, we've hired… **team players**.

**Darryl:** Okay. I just wanna— We do have. My understand is that like—

**Ron:** Excuse me, we've hired Doug.

**Doug:** I've got four black coffees. For the—

**Ron:** Umm. Oh, okay. [*inhaling through teeth*]

**Doug:** You guys want the coffee?

**Ron:** Oh, okay. I actually—

**Henry:** That was fast as hell!

**Doug:** Yeah.

**Henry:** Wow, Doug's a good intern.

**Darryl:** Wow, thanks Doug.

**Anthony:** Benedict’s like—

**Benedict:** This is Doug! Have you not met Doug? He's great.

**Anthony:** Paeden’s like—

**Paeden:** I could go for a coffee, as well.

**Doug:** Be right back.

**Darryl:** I just want to… we do have like $300,000. Do we want just Doug for free, or do we want to spend a little bit on Mercenaries?

**Doug:** Right here, man. I can hear you.

**Glenn:** Well, you know. I’ve read this thing—

**Darryl:** Yeah, yeah, yeah. Doug, have you fought a lot?

**Doug:** Uuuh. I’m-I’m-I’m-uuuh. I-I--II’ve-uh-uh-uh. I’m a uh- I’ve-uh-uh-uh-um, uhh… Yeah. No.

**Darryl:** Hmm.

**Henry:** I think we need to save as much money as we can for— this is rough. I think we need to save as much money as we can for the Neverwinter campaign.

**Ron:** And really, what's worth more?—

**Will:** Not the Neverwinter. The, the—

**Anthony:** Barovia?

**Will:** Barovia.

**Ron:** And really, what's worth more? $300,000 or the chance to be on a team like ours? Also, uh, getting the phone number of an important person. I'm going to write my phone number on that coffee cup by the way. Excuse me, Doug, can I grab that coffee cup?

**Doug:** Yeah. Please, please do.

**Darryl:** Doug, are you good at puzzles?

**Doug:** Oh, yeah. I beat ass at puzzles.

**Darryl:** What does that— what does that mean?

**Doug:** It means I do the Jumble every day.

**Darryl:** Alright.

**Henry:** What's the Jumble in this world?

**Doug:** Jumble is, a guy comes up to you and he says a bunch of words out of order, and you've got to understand what he's actually saying.

**Darryl:** Oh, well that could be helpful.

**Henry:** That actually is pretty helpful.

**Ron:** Yeah.

**Darryl:** The only thing I was concerned about is that you're as strong as your weakest link, and I just wanted to make sure that we didn't put him in harm's way, but if you're good at puzzles…

**Henry:** Like, if he's a puzzle guy, my vote is we save our money for… We're going to need as many resources as we can to mount this assault on—

**Glenn:** Human resources, especially.

**Darryl:** See, I was going to suggest we just ask Benedict… whatever his— Cabbagepatch who the smartest and best at puzzles was, but if Doug's pretty good, we, like—

**Henry:** Worse comes to worse, if we get into trouble, we send Doug back out with some money to get more Mercenaries to bring us in.

**Glenn:** And coffee.

**Henry:** And coffee.

**Darryl:** Guys, can we pay Doug? Doug, we're going to pay you 10 Pound. We're going to pay you 10.

**Glenn:** No, no, no, no, no, no.

**Henry:** We’re gonna— no, okay.

**Doug:** Whoa. Whoa.

**Henry:** Good on you. Good on you!

**Darryl:** We're not going to pay him?

**Henry:** Yeah.

**Darryl:** Yeah. We should.

**Glenn:** All I'm saying is—

**Henry:** We're going to give you 10 Gold per diem, I guess?

**Darryl:** Yeah.

**Henry:** Depending on how it goes in here.

**Doug:** Cool, cool, cool, cool.

**Henry:** And this can come out of our cut.

**Darryl:** So we’ll give you 5 out of 5 if you—

**Henry:** Darryl and I can split two ways if you guys don't feel comfortable.

**Anthony:** Alright, so what are we doing?

**Will:** I think we go on with Doug—

**Freddie:** So Doug, our social media manager, and growth hacker is coming in with us to help us solve these puzzles.

**Doug:** And I’m your street team.

**Glenn:** Street team Doug, here.

**Henry:** He's going to be our street team in that if we get into trouble, he's going to run out into the street and get the Mercenaries to come in.

**Doug:** And get a real team, yeah.

**Darryl:** Doug, Darryl Wilson. Nice to meet you.

**Matt:** I put my hand out.

**Doug:** Doug.

**Darryl:** Doug, nice to meet you buddy. We're going to give you five up front, and if you do a good job you're going to get the whole 10. And this is the team. This is who you're working for.

**Doug:** I'm loving it.

**Darryl:** I'm Darryl. I want to introduce you to somebody.

**Henry:** Hey, guys. Hey, guys. Hey Doug, I'm Henry. You know, like, I consider myself the fun laid back one of the group, so if you want to just good around and, you know, maybe tell some jokes, you got some funny jokes, you can tell them all to me and I'll test them out for you before you try ‘em out on the other dads.

**Beth:** I— I—

**Will:** Henry's never talked to an intern before, and he's trying to come off relatable, and he's very nervous.

[*all laugh*]

**Glenn:** Doug, I take my coffees with two creams, two sugars.

**Doug:** Good to know. Memorized.

**Beth:** I hand Doug a business card, and then I point to myself, and I'm like—

**Ron:** We'll reimburse you for mental gas. If you're really working hard on these riddles, we might throw a little cat scratch your way. And that's a trick question because Egyptians were often buried with their cats. Alright, let's go!

[*all laugh*]

**Anthony:** Okay. So, if you—

**Glenn:** Paeden, wait outside.

**Paeden:** [*whiney*]No! I'm coming with you!

**Glenn:** Oh my God.

**Henry:** Oh, no. We can't bring Paeden in.

**Darryl:** Yeah. Paeden, hey, what's—

**Paeden:** Who are you going to trust me with? You just said this whole place is dangerous and weird!

**Darryl:** Well I was gonna talk to— Do you like that funny speaking kid? That Dutch kid?

**Paeden:** I mean, he seemed ok—

**Will:** [*laughing*]That funny speaking kid?

**Sexcaliber:** I’m right here! How dare you—

**Freddie:** An entire country.

**Sexcaliber:** —say that.

**Darryl:** Oh, hey. What was your name again? Cal! Cal! That's right, Cal.

**Sexcaliber:** My name is Cal. Sexcaliber.

**Darryl:** Sorry, Cal. I didn't see you there. Hey, meet Paeden. You guys are about the same age, right?

**Sexcaliber:** Such rudeness… No! I'm 25 years old.

**Darryl:** Oh. Oh. Well—

[*everybody laughs hysterically*]

**Will:** Ultimate dad move!

**Darryl:** Sorry about that. Umm. You have any kids?

**Sexcaliber:** Yes!

**Darryl:** Oh! How old are they?

**Sexcaliber:** They are seven and eight.

**Matt:** Doing the math. [*laughing*] Okay.

**Sexcaliber:** It was okay.

**Darryl:** Yeah.

**Sexcaliber:** It was a little early, but I love them very much. I'm still married to my wife.

**Darryl:** Oh, okay!

**Will:** His name is like Sex Billionaire or whatever.

**Sexcalibur:** *Sexcaliber*!

**Matt:** It's not once you have kids you change your name to Sexcaliber.

**Will:** No, I'm just saying that he has a name that implies that he, you know, like. I'm just saying I wouldn't be surprised if a guy named *Sexcaliber* his kids.

**Sexcalibur:** My name is Sexcaliber Horsepower.

**Matt:** Actually, Benedict— Benedict Cabbagepatch, you could watch—

**Beth:** Matt, what's your post-kid name?

[*all laugh*]

**Matt:** Yeah. That's actually something they don't tell you. Once you have a kid you change your name.

**Beth:** He changed to a sexier name.

**Anthony:** My name now is Matthew Virile.

**Darryl:** Hey, check this out Paeden. These are a bunch of Mercenaries. They could probably teach you to *fight*, give a bunch of good lessons.

**Henry:** Oh, yeah, maybe Paeden— Maybe we could do an intern swap!

**Darryl:** Yeah!

**Henry:** And Paeden can for the course of this adventure, intern with the Mercenaries and learn some cool fighting stuff from the Mercenaries. How would you like that, Paeden?

**Paeden:** Yeah. That sounds pretty ba… sounds pretty boss, actually.

**Darryl:** Yeah. That's pretty cool. Alright, so—

**Henry:** Now I just—

**Glenn:** Whoa, whoa, whoa, Paeden. Did you just hold yourself back from swearing, bro?

**Paeden:** Ah, God, am I going soft?

**Glenn:** Yeah, you are dude.

**Paeden:** Oh, no.

**Glenn:** Say whatever the fuck you want.

**Paeden:** Alriiight.

**Darryl:** Glenn.

**Henry:** Hey, no. You shouldn't encourage the young man to swear. I feel bad enough even when I do that, and I've been cussing up a storm. I got a whole bunch of money to donate to the swear jar when I get home.

**Ron:** We should just make sure—

**Henry:** I've been keeping track of every single one.

**Paeden** Uhh…

**Darryl:** Paeden, don't do it.

**Paeden:** Uhh, fr—uhh…

**Darryl:** Paeden, don't do it.

**Paeden:** Ffff… frick.

**Darryl:** Okay. That's pushing it.

**Henry:** Good on you, sport.

**Darryl:** That's pushing it. That's okay. Good job.

**Paeden:** [*in the background*] Yes, yes, yes, yes, yes, yes. I’ve still got my edge!

**Henry:** All right, Ron I believe you were going to say something?

**Ron:** I was just going to say that we should make Doug like, *ultra* swear-y, and then we won't feel so bad about Paeden swearing. Because it's a WHOLE intern exchange and every—

**Doug:** Fuck, fuck, fuck my butt. Doug.

**Darryl:** Yeah, Doug can say whatever he wants.

**Doug:** Doug, Doug, Doug my dick. Doug.

**Henry:** Doug's a grown-up.

**Doug:** Doug, dick, Doug. Doug, Doug, Doug.

**Henry:** I don't have to like it, but Doug can swear.

**Darryl:** So Cabbagepatch, Mr. Cabbagepatch. It's okay if Paeden stays here with you?

**Benedict:** Uhh…Yes, we— this can be some sort of uhh… work training, riddle like a…

**Glenn:** [*sinisterly*] Train the child!

**Benedict:** Yeah. Sort of an intern swap scenario. I'll live with it.

**Darryl:** Alright.

**Henry:** Alright, Paeden.

**Glenn:** Alright, Paeden. Get really good at combat. See ya!

**Paeden:** Yeah. I'll try my— I try my best. I mean, I'm already great at combat, what are you fucking talking about—

**Glenn:** Better at combat.

**Paeden:** Ah! There’s, I cursed again. Yeah. Fucking… [*nasally giggle*]

**Henry:** Hey!

**Darryl:** Keeping track of those.

**Glenn:** Okay. Let's go. Let's go inside this fucking pyramid.

**Matt:** [*laughing*] You guys didn’t see it but Anthony looked disapp— like, sad at himself.

**Paeden:** Aww.

**Glenn:** Let's go inside this fucking pyramid.

**Anthony:** Okay.

**Will:** Let's do it!

**Anthony:** So as you walk into the pyramid, you see—

**Beth:** We can just walk in? It's not like—

**Anthony:** Yeah. There's no door. It's just this big archway.

**Will:** There's no speak friend, and enter?

**Anthony:** No. So you basically walk in—

**Will:** I'll say the Elven word for friend, regardless, just as I walk through.

**Anthony:** The dumbest riddle of all fucking time. Nice job, Tolkien.

**Will:** Is it dumber than what's in my pocket?

**Anthony:** [*sheepishly*] No. Second dumbest riddle of all time. Okay. So—

**Beth:** Wait, what is in your pocket?

**Will:** It’s— Right now, nothing. I'm holding all my dice like a maniac. Not that my dice would be in my pocket.

**Anthony:** Is it less weird if you're holding all your dice in your pocket? I'm just a cool guy walking down the street with my dice in my pocket.

**Matt:** I always have a D20 ready to go.

**Will:** Hey, man! In case an Orc attacks me! I've got to be able to roll for Initiative!

**Freddie:** [*nerdy voice*]I keep my D20 in my right, and also my D8 and my D4 in my left pocket. Hueh!

**Anthony:** Okay. So as you walk—

**Freddie:** [*nerdy voice*] I got a pocket protector for my dice.

**Anthony:** As you walk in the—

**Will:** Is that a D4 in your pocket, or are you just… very poorly endowed?

**Anthony:** Okay. So you walk into the pyramid, and you see that like, the pyramid is actually really, really… [*sighs*] Fuck. How am I— how to best describe this?…

**Freddie:** Triangular.

[*everybody laughs*]

**Beth:** Ass to ass!

**Anthony:** So basically it seems to be hollow almost in a sense. Like, it’s not like— You think of a pyramid, you think of like—

**Matt:** That’s good for somebody to walk into.

**Freddie:** Ah, man. It's like the Luxor in Vegas, man.

**Will:** It's like the first thing everyone builds in Minecraft.

**Anthony:** Yeah. Pretty much, yeah. It's got a really high ceiling and stuff, but it's pretty dark. So you can only see a couple feet in front of you. And as you walk forward, your thighs bump into like a little, like a metal… these like, waist-high metal gates—

[*Freddie begins laughing hysterically]*

**Freddie:** [*laughing*] You’ve gotta be kidding me.

[*Freddie continues laughing hysterically in the background*]

**Anthony:** —that don’t seem to— as you walk around them, they don’t seem to block off anything. They’re just individual little lengths of gate.

**Will:** [*laughing*]I'm so scared.

**Matt:** I can’t—

**Will:** What is happening?

**Anthony:** I think Freddie figured it out.

[*Freddie laughs hysterically in the background*]

**Anthony:** You can just barely make out, as your eyes begin to adjust to the darkness, that going all throughout this pyramid in this weird, circuitous path, are a bunch of these little waist-high metal barricades that don't actually seem to block off anything. Initially when you bump into it, you're like, "Oh, it's a gate that's preventing entrance", but it's not.

**Will:** [*laughing*] Oh, God damn it!

**Anthony:** It’s just there in the center of this path.

**Matt:** Like an amusement park line?

**Will:** So we're in a room, there's a bunch of waist-high barriers leading up to something.

**Anthony:** Yeah.

**Beth:** [*laughing hysterically*] No! What?

**Will:** Nice!

[*Will laughs hysterically*]

**Anthony:** As you follow them, you can see that they're leading to a series of these, like… a bunch of seats next to each other, rows of four; three rows of four, and a tunnel that just descends into darkness almost immediately. You can't see further into it.

[*everybody loses their minds and laughs*]

**Will:** Alright, Freddie, go ahead.

**Freddie:** [*laughing*]I can make— So as I walk in, I realize a thing at the front of the pyramid, it says I think it was *Revenge of the Mummy*…the ride.

[*everybody bursts out into hysterical laughter*]

[*Outro music*]

**Freddie:** Welcome back. Happy New Year, everyone. Dungeons and Daddies is Matt Arnold as Darryl Wilson, Anthony Burch as our DM, Will Campos as Henry Oak, Beth May as Ron Stampler, and myself, Freddie Wong, as Glenn Close. Theme song and outro is *Alright* by Maxton Waller.

Thanks this week to Camden Hulk, Denis Carlson, and Rachel Fendamen for submitting names we used in this episode. Thanks also to Ashton Landow, Chase Johnson, Icarus Del Sol, Jeffrey Tucker, and Joel Aggelsof, who are all Patreon supporters, and who all in their own way, make this show possible with their support.

You, too, can be as cool as they are at Patreon dot com slash Dungeons and Dads, where you can also download the rest of *At the Mountains of Dadness* - the *Call of Cthulhu* prequel campaign - by becoming a Patron at any level. And while you're a Patron, why not check out all the great extra dad content.

Everything from newsletters written by the dads, to behind-the-scenes discussions that we record immediately after each episode, and available only to our Patreon supporters. The other way you can hear the rest of *At the Mountains of Dadness*, by the way, is heading over to our website: DungeonsandDaddies.com, where you can do a digital download, and peruse our fine, enamel pin merch.

We're going to be doing some more cool dad merch in the next month or so. And by the way, Patreon supporters get first crack at getting their hands on that stuff, too. So have yourself a look. We are DungeonsandDaddies on Twitter, bit.ly/DungeonDads for that private Facebook group, and R/DungeonsandDaddies for that subreddit.

Next full episodes will be coming out January 21st, which will be our one year anniversary. That's right, we've been here chucking dice for a full lap around the sun. So, we'll see you then.

[*outro music*]

**Will:** I have a question that could ruin this podcast. Do you guys laugh a little extra hard? Like, for other people? Like, when they make a joke? Like, do you sweeten your laughs?

**Beth:** On the podcast?

**Matt:** I mean, now I know you do.

[*all laugh*]